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Learning is a fundamental source of individuality

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eLife Assessment

This is a **fundamental** study of individual variation and the contribution of learning to behavioural individuality. The experimental design of massively parallel behavioural phenotypes is outstanding and the conclusions are supported by a **compelling** and rigorous analysis across a large number of experiments in thousands of individuals across genotypes and conditions. The dataset further represents an advance in studying visual associative learning thanks to the ability to make longitudinal measurements of many behavioural decisions within the same animals. These results are a major contribution to the understanding of the sources of behavioural individuality.

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Abstract

Learning and memory are essential components of our individuality. While it is established that behaviour can vary across genetically identical individuals, it remains unknown how much of this variation stems from momentary experience during learning compared to genetics and its past interactions with the environment. To address this, we measured behaviour in thousands of flies from 90 genetic backgrounds while they performed tasks in conditions that either did or did not require learning. Flies that were genetically identical, raised under the same conditions and tested simultaneously in the same environment persistently modified the extent of expressed individuality when they could learn. This learning-induced residual expression of individuality and its dynamics were subdued or absent in innate, learning-independent behaviours. We could quantify and then recreate this phenomenon in computer simulations. The emergence of *in silico* behavioural individuality was most consistent with the individuality of real flies once we enabled reinforced learning in simulated agents. Moreover, we showed that minor differences in initial conditions of the experiment can exacerbate the expression of individuality within a genotype in a learning-dependent manner. Our results establish that besides the classical G x E interactions shared between individuals in the past, learning from individual momentary experience further extends the expression of individuality.

Introduction

Behavioural individuality is an inevitable, fundamental aspect of life. Even identical twins who share a genome and life history eventually diverge into distinct individuals Koellinger and Harden (2018) [\[1\]](#); Martin (2005) [\[2\]](#); Linneweber et al. (2020) [\[3\]](#). In every individual, behaviour is shaped by fixed, genetic factors Dudai et al. (1976) [\[4\]](#); Partridge and Sgrò (1998) [\[5\]](#); Ayroles et al. (2015) [\[6\]](#); Harden (2023) [\[7\]](#) and by variable environmental events throughout lifetime, which may be stochastic and can occur at the molecular, cellular, organismal and even population scales Anderson et al. (2017) [\[8\]](#); Honegger and de Bivort (2018) [\[9\]](#); Linneweber et al. (2020) [\[3\]](#); Graham

(2021) [Laskowski et al. \(2022\)](#) [Harden \(2023\)](#) [Thomas F. Mathejczyk et al. \(2023\)](#) [Maloney et al. \(2024\)](#) [Korner \(1971\)](#) [Boogert et al. \(2018\)](#) [Linneweber et al. \(2020\)](#) [Laskowski et al. \(2022\)](#) [Buchanan et al. \(2015\)](#) [Xu et al. \(2016\)](#) [Boogert et al. \(2018\)](#) [Mollá-Albaladejo and Sánchez-Alcañiz \(2021\)](#) [Smith et al. \(2022\)](#) [Modi et al. \(2023\)](#) [Maloney et al. \(2024\)](#) [Intriguingly, the ability to learn and remember is itself known to vary across individuals Turner \(1907, 1911\)](#) [Kandel and Hawkins \(1992\)](#) [Boogert et al. \(2018\)](#) [Smith et al. \(2022\)](#) [genotypes Nepoux et al. \(2015\)](#) [Williams-Simon et al. \(2019\)](#) [environments Tosh and Brogan \(2017\)](#) [Wang et al. \(2018\)](#) [Lin et al. \(2020\)](#) [or even maternal status Mao et al. \(2018\)](#) [Luo et al. \(2017\)](#) [Álvarez Quintero and Kim \(2024\)](#) [.](#)

Traditionally, the cause of variability in learning ability has been viewed the same way as variability in any other phenotype - as an average outcome of genotype x environment (G x E) interactions measured within a genotype. However, individual learning is a critical individual manifestation of G x E, where the interaction occurs not only in the past of the individual (prior to measuring behaviour), but also at the moment the environment is experienced through behaviour. Importantly, this momentary individual experience of the environment during learning can uniquely impact not only the behaviour but also what the future experience will be for only that particular individual. This particular contribution of individual learning on the expression of individuality has not been studied extensively because the measurement of G x E for learning-dependent behaviour cannot be easily averaged over other individuals or over time.

The challenge in studying the role of individual learning experience on individual behaviour lies precisely in its non-ergodic nature: momentary experience can cause learning, and learning can change future experience. Learning is a dynamic product of genetics and environment (Figure 1A). To study it, it is necessary to experimentally control genetics and environment over generations, and ensure that learning experience is temporally parallel across tested individuals. Most previous studies have for this reason focused on individuality in spontaneous behaviours that are insensitive to momentary experience and independent of learning. Such behaviours can be measured repeatedly and can be averaged over time for a single individual [Mery and Burns \(2010\)](#) [Chen and Sokolowski \(2022\)](#) [Korner \(1971\)](#) [de Bivort et al. \(2022\)](#) [Linneweber et al. \(2020\)](#) [Kempermann et al. \(2022\)](#) [Mollá-Albaladejo and Sánchez-Alcañiz \(2021\)](#) [Sridhar et al. \(2021\)](#) [Thomas F. Mathejczyk et al. \(2023\)](#) [Maloney et al. \(2024\)](#) [.](#) In the few studies that do address learning behaviour, the influence of both genetics and individual environment is never accounted for simultaneously, mainly due to technical limitations of executing such an experimental design [Arican et al. \(2020\)](#) [Finke et al. \(2021\)](#) [Smith et al. \(2018\)](#) [Galsworthy et al. \(2005\)](#) [Williams-Simon et al. \(2019\)](#) [Chittka et al. \(2003\)](#) [Nouvian and Galizia \(2019\)](#) [Giurfa et al. \(2001\)](#) [Smith et al. \(2022\)](#) [.](#) Namely, the lack of simultaneous measurements of behaviour prevents distinguishing the effects of momentary from past experience on behaviour.

In genetically identical individuals who share both the same past as well as momentary experiences, it is expected that the variance in behaviour across individuals will correlate between spontaneous behaviour and learned behaviour (Figure 1A). This is because, when the environment is experienced by all individuals in parallel throughout the entire life, including during learning, individual learning experiences will effectively constitute the same genotype x environment interaction, one that is fully shared among individuals and can now be averaged across them. Of course, stochasticity of the environment over time is still expected to affect individuals and produce variation, but with temporal coincidence, it will be uniformly affecting flies that do and do not learn. The average behaviour may change between learning and non-learning flies, as well as the variance, but the shape of the distribution is expected to stay the same. Alternatively, stochasticity of the learning process across individuals could diversify behaviour over time. However, even in this case, the change in expressed individuality should be similar across genotypes.

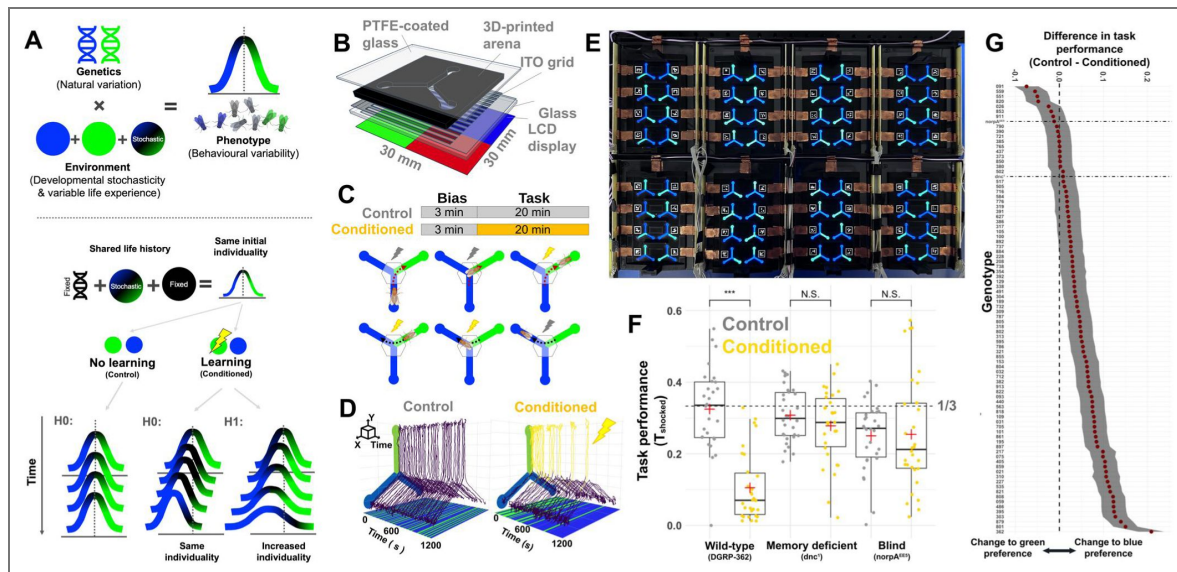


Figure 1. Capturing sources of individual learning-dependent behaviour.

(A) Variation in behaviour between individuals can be caused by variation in genetic background, variation in environment (which can be fixed and shared between individuals or stochastically individual), and genotype x environment interactions. We can experimentally fix the genotype x environment interaction in the past and thus control the shared extent of individuality at the beginning of the task. When task behaviour is measured in parallel across individuals, we expect that the extent of behavioural variability within genotype will correlate between spontaneous and learning-dependent behaviour, while the genotype means may change (H0). Alternatively, learning may change the extent of individuality as well as genotype means over time (H1). (B) Schematic of the Y-maze design. (C) During the course of the assay each fly is first tested for its individual behavioural biases. Then, the task part of the assay is initiated for all flies simultaneously. Control flies are not shocked when choosing green colour during the task, while conditioned flies are. Shock delivery and shock removal timing in conditioned task for a bad decision (blue to green) and after a bad decision (green to blue) is depicted below. (When switching from blue to blue, no shock is ever applied.) (D) Representative tracks of two flies traversing a Y-maze in control and conditioned task. Lines on the bottom plane represent colour occupancy over time. (E) Top-down view of the 64-maze multiplexed platform. (F) Task performance of a wild-type genotype compared to the memory- and learning-deficient mutant (*dnc1*) and the visually impaired mutant (*norpAEE5*). Points are individual fly measurements. Mean and medians are represented as bar and red plus. Dashed line represents chance level $T_{\text{shocked}} = 1/3$. (G) Difference in mean task performance between conditioned and control flies in 90 genotypes. Grey shading is SE. Vertical dashed line indicates no change in average performance upon conditioning. Horizontal dashed lines indicate mean values of memory- and vision-deficient genotypes (*dnc1* and *norpAEE5*, horizontal).

In this study, we develop an experimental setup to test this expectation. We leverage the *Drosophila* model system, where we could achieve extreme uniformity in experienced environment during learning in thousands of isogenic individuals (Table 1) across 90 different genetic backgrounds. We analysed, modelled, and then computationally recreated the time-resolved experiences of individual flies as they made nearly half a million decisions, while they were learning or behaving spontaneously. This allowed us to partition and quantify the independent contributions of all measurable sources of individuality on variation in behaviour, including genetics, shared environment during development and life, and momentary environmental experience during behaviour (Figure 1A). Our findings showed that behavioural diversity across individuals changes due to individual learning, even when genetic, past and momentary environmental factors are held constant, highlighting the stochastic processes during learning as fundamental to individuality as developmental stochasticity.

Results

Distributions of individual behaviours are altered by genotype and learning

Both genotype and environment affect behaviour. However, even in an experimentally controlled environment, a genotype also interacts with the inevitable environmental stochasticity - temporal fluctuations in temperature and atmospheric pressure, unexpected vibrations and air movement, or constantly changing molecular environments in the cell. Such small stochastic changes in the environment can add up. They primarily affect individuals during development, resulting in the ubiquitously observed normally distributed variance of measured phenotypes, even among genetically identical individuals raised in a shared environment Little (1933); Ayroles et al. (2015); Klingenberg (2019). This gaussian variance has been reliably used as a read-out of the extent of individuality expressed within a genotype Ayroles et al. (2015); de Bivort et al. (2022). We asked is the distribution of expressed behaviour within a genotype constant or altered in the presence of learning if all individuals shared the same life history and the same experience of the environment while the behaviour is tested.

We tested learning-dependent and spontaneous behaviours in all individuals of a genotype at the same time. This way every individual experienced the same environment (and its temporal stochasticity) during development and while behaving. To do so, we designed a platform that implements operant conditioning assay that can be parallelized across 64 freely behaving individual *Drosophila melanogaster* (Figure 1B, Figure 1E). The system takes input from real-time video tracking of individuals. The tracking is then used for closed-loop coupling of visual stimuli with a mild foot shock that is delivered to individual flies upon an undesired behaviour (Figure 1C, Figure 1D; Figure 1 - figure supplement 1A). The aversion to shock prompts the individual to learn to avoid it. In the assay, each individual fly freely moves in a Y-shaped arena ("Y-maze"). The floor of the arena is illuminated such that each arm of the maze projects a colour. The conditioned task for a fly is to reduce the proportion of time spent on a particular colour (or arm) that is associated with shock (*task performance* or T_{shocked} , where smaller value represents better task performance).

We used this assay to first test the performance of known learning- and sensory-deficient flies Dudai et al. (1976); Harris and Stark (1977) and one wild-type genotype. We validated the assay using several learning paradigms, such as "green place learning", "blue place learning", "green colour learning" and "blue colour learning" (measured $N=192$, $n=64$ individuals per genotype and per paradigm, Table 1-4, Figure 1C-D,F, Figure 1 - figure supplement 1A-B,D-E), and in a multiday experiment where paradigms were swapped each day for individual flies that were tracked over multiple days (Figure 1 - figure supplement 2, Table 5). In the main experiment, we focused on the paradigm where flies are conditioned to avoid green colour that is always associated with the same place ("place learning green") and tested 88 genetically diverse wild-type genotypes ($N=5632$, $n=64$ individuals per genotype, Table 6) Mackay et al. (2012) (Figure 1F-G). We ensured strict multi-generational control for each genotype and their two

Table 1. Distribution of individuals - place learning green in wild-type, memory mutant and blind mutant genotype experiment.

Genotype	Replicate 1 (32)				Replicate 2 (32)				Total (64)
	Male (16)		Female (16)		Male (16)		Female (16)		
	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	
Label:	noShock_male_rep1 (8)	shock_male_rep1 (8)	noShock_female_rep1 (8)	shock_female_rep1 (8)	noShock_male_rep2 (8)	shock_male_rep2 (8)	noShock_female_rep2 (8)	shock_female_rep2 (8)	
DGRP362	8	8	6	7	7	7	7	8	58
dnc ¹	8	8	8	7	8	8	6	7	60
NorpA ^{ee5}	8	8	8	6	8	8	6	8	60

Place learning green

Number of flies used to analyse the data after all the filtering steps to filter out flies for activity, injury and their distribution across replicates, sexes and conditioning. Number of flies placed in the arenas at the start of the assay are mentioned within brackets on top of each column. In this experiment, flies were shocked when entering the arm with green colour. That arm is always green, and the other two are blue. Thus, the fly has to learn to avoid this arm (this place) and/or the green colour.

Table 2. Distribution of individuals - place learning blue in subset of DGRP genotypes.

Genotype	Replicate 1 (32)				Replicate 2 (32)				Total (64)
	Male (16)		Female (16)		Male (16)		Female (16)		
	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	
Label:	noShock_male_rep1 (8)	shock_male_rep1 (8)	noShock_female_rep1 (8)	shock_female_rep1 (8)	noShock_male_rep2 (8)	shock_male_rep2 (8)	noShock_female_rep2 (8)	shock_female_rep2 (8)	
DGRP362	8	7	7	7	8	8	7	7	59
dnc ¹	8	8	8	7	8	8	6	7	60
NorpA ^{ee5}	8	8	8	7	8	7	6	8	60

Place learning blue

Number of flies used to analyse the data after all the filtering steps to filter out flies for activity, injury and their distribution across replicates, sexes and conditioning. Number of flies placed in the arenas at the start of the assay are mentioned within brackets on top of each column. In this experiment, flies were shocked when entering the arm with blue colour. That arm is always blue, and the other two are green. Thus, the fly has to learn to avoid this arm (this place) and/or the blue colour.

Table 3. Distribution of individuals - colour learning green in wild-type, memory mutant and blind mutant genotype experiment.

Genotype	Replicate 1 (32)				Replicate 2 (32)				Total (64)
	Male (16)		Female (16)		Male (16)		Female (16)		
	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	
Label:	noShock_male_rep1 (8)	shock_male_rep1 (8)	noShock_female_rep1 (8)	shock_female_rep1 (8)	noShock_male_rep2 (8)	shock_male_rep2 (8)	noShock_female_rep2 (8)	shock_female_rep2 (8)	
DGRP362	6	6	8	7	8	8	7	8	58
dnc ¹	8	8	8	7	7	8	7	7	60
NorpA ^{ee5}	7	8	7	8	8	7	8	7	60

Colour learning blue

Number of flies used to analyse the data after all the filtering steps to filter out flies for activity, injury and their distribution across replicates, sexes and conditioning. Number of flies placed in the arenas at the start of the assay are mentioned within brackets on top of each column. In this experiment, flies were shocked when entering the blue colour. As they enter one arm, the colours of the other two arms behind it change randomly. Thus, the fly has to learn to avoid blue colour regardless of which arm it is in.

Table 4. Distribution of individuals - colour learning blue in wild-type, memory mutant and blind mutant genotype experiment.

Genotype	Replicate 1 (32)				Replicate 2 (32)				Total (64)
	Male (16)		Female (16)		Male (16)		Female (16)		
	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	Control (8)	Conditioned (8)	
Label:	noShock_male_rep1 (8)	shock_male_rep1 (8)	noShock_female_rep1 (8)	shock_female_rep1 (8)	noShock_male_rep2 (8)	shock_male_rep2 (8)	noShock_female_rep2 (8)	shock_female_rep2 (8)	
DGRP362	6	6	8	7	8	8	7	8	58
dnc ¹	8	8	8	7	7	8	7	7	60
NorpA ^{ee5}	7	8	7	8	8	7	8	7	60

Colour learning blue

Number of flies used to analyse the data after all the filtering steps to filter out flies for activity, injury and their distribution across replicates, sexes and conditioning. Number of flies placed in the arenas at the start of the assay are mentioned within brackets on top of each column. In this experiment, flies were shocked when entering the blue colour. As they enter one arm, the colours of the other two arms behind it change randomly. Thus, the fly has to learn to avoid blue colour regardless of which arm it is in.

biological replicates. Replicates were raised independently in separate vials, but otherwise at the same time and under same environmental conditions (Figure 2B, Table 6-8, Figure 2-figure supplement 1B-I). Individuals from each replicate (vial) were distributed evenly into conditioned and control group and their behaviour was tested simultaneously (Table 6, Table 8). Unlike in the conditioned group of flies, in the control group, the shock was never applied, allowing the flies to behave spontaneously, without a need to learn to avoid any colour (Figure 1C). Note that this also means that in the control group, task performance reflects innate colour preference, while in conditioned group it can reflect innate preference, learned colour avoidance, as well as shock avoidance. We tracked their momentary task-relevant behaviours, including their locomotor activity, handedness and ~half a million individual decisions (i.e., switches from one arm in the Y-maze to another arm; $N = 497450$ decisions; Figure 1D).

As expected, we found that, on average, conditioned flies spent significantly less time on the colour associated with the shock (23.3%), compared to the control flies (29.9%; $N = 2611$ and $N = 2628$, respectively after filtering; T-test $p < 2.2 \times 10^{-16}$; Figure 2A, Figure 2 - figure supplement 2A, Table 9). This change was lacking in learning- and vision impaired genotypes (Figures 1F, 1G, Figure 1 - figure supplement 1B, Figure 1 - figure supplement 1D, Figure 1 - figure supplement 1E). Given that the memory mutant *dnc¹* is known to be able to sense shock Dudai et al. (1976), the observed lack of change in task performance pointed to impaired learning. Oppositely, the majority of wild-type genotypes (87.5%) showed change in average task performance towards avoidance of the shocked colour (Figure 1G; ANOVA $p < 2.2 \times 10^{-16}$, Sum Sq. = 3.143; Table 9). This change was consistent across sexes, time, and across paradigms (Figure 1 - figure supplement 1C; Table 10).

Most other task-relevant behaviours were also significantly different between control and conditioned flies (Figure 1 - figure supplement 2). These differences were consistent over the time course of the assay, across learning paradigms, replicates and across sexes (ANOVA $p = 0.537$, Sum Sq. = 0.004, Figure 1 - figure supplement 2, Table 10-11).

Interestingly, we found an extensive variability in expressed individual behaviour within the wild-type genotypes. Distributions of individual task performance were broader in some genotypes than in others (Figures 1E, 1F, 2A; Figure 1 - figure supplement 2A, Figure 2 - figure supplement 1A). This variability appeared more prominent in conditioned wild-type flies. Conversely, we also observed smaller inter-individual variability in task performance in the conditioned learning mutants *dnc¹* (Figure 1 - figure supplement 2A).

Curiously, not only the means and variances, but also the shapes of the distributions of individual behaviours varied reproducibly between genotypes, particularly in the conditioned group (Figure 2B; Figure 2 - figure supplement 1A). Unlike control flies, the individual behaviour of conditioned flies often occupied non-Gaussian distributions (Figure 2B, Figure 2C; Figure 2 - figure supplement 1A). We reasoned that the process of conditioning, and specifically learning, may be inducing this additional expression individuality within genotype.

However, one obvious difference in the environment between conditioned and control flies is the presence of the shock stimulus which could be perceived individually, thus affecting the shape of the distribution. We tested whether individual sensitivity to shock could account for the observed changes in individual task performances in the two groups. We defined *shock response* as the difference between the velocity of an individual fly measured during the three minutes of bias testing prior to the start of the task and its velocity in the first quarter of the task, when the shock becomes implemented in the conditioned group. This way, instead of using yoked shock response measurement, we preserve within-individual measurement of shock response. Shock response in individual flies did not correlate with their task performance, whether it was measured at the individual (Figure 2 - figure supplement 3C) or the genotype level (Figure 2 - figure supplement 4A). It was, however, expectedly higher in the conditioned flies that actually experienced shock (mean *shock response*_{control} = 0.294 mm/s, mean *shock response*_{conditioned} = 0.451 mm/s, T-test $p < 2.2 \times 10^{-16}$, $n = 5239$, Figure 2 - figure supplement 4B, Figure 2 - figure supplement 4C). There was also no correlation between shock response and other task relevant behaviours in the conditioned group (Figure 2 - figure supplement 3, Figure 2 - figure supplement 4A). Therefore, shock

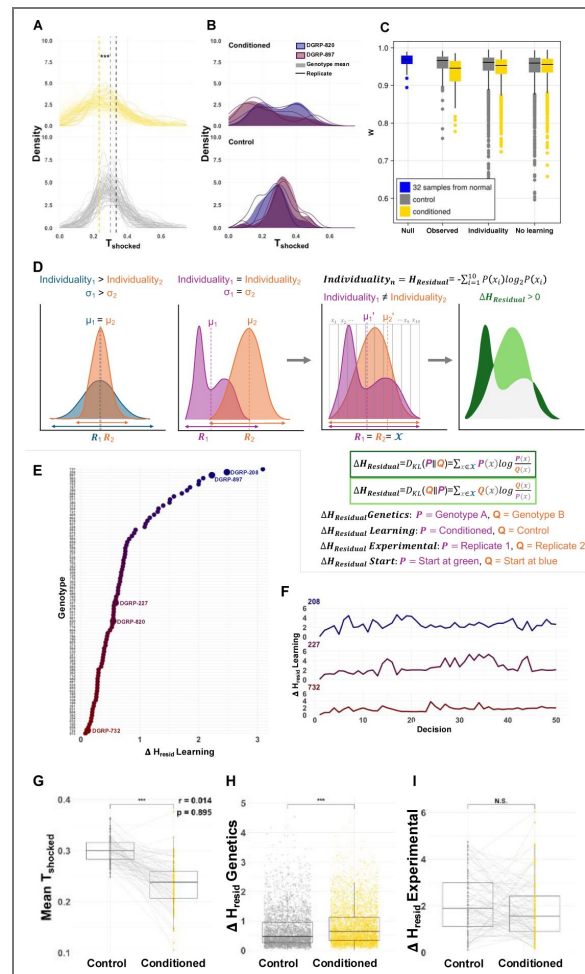


Figure 2. Residual individuality in task performance.

(A) Distributions of individual task performance for the 88 wild-type genotypes, for conditioned (yellow) and control (gray) groups. Vertical lines show mean task performance. Chance expectation of $T_{shocked}$ shown at 1/3 (black). (B) An example of individual task performance distributions in two genotypes (shaded red and blue). Replicates are shown as lines. (C) Shapiro-Wilk test for normality for distributions of observed individual task performance in 88 genotypes, and individual task performance of simulated flies that could or could not learn. In blue is a random sample from a normal distribution matching the observed task performance. (D) Measuring residual individuality. Difference in variance is commonly used to measure expressed individuality in behaviour when genetically identical individuals from two genotypes (e.g. blue and orange) are raised in identical environments. However, the shape of the distribution can change, even when variance remains the same (e.g. magenta and orange), suggesting still a change in the expression of individuality. By scaling the distribution to a fixed range ($R=X$) and calculating its entropy, residual individuality (H_{resid}) represents the shape of the distribution, while change in residual individuality (ΔH_{resid}) captures the difference in shape (green) between two distributions, irrespective of the differences in their means or variances. E.g. when comparing blue distribution to orange, the change in residual individuality will be 0 because the shapes are the same. ΔH_{resid} is a measure of how difficult it is to approximate the shape of one distribution (Q) with the shape of the other (P). (E) Change in expressed residual individuality due to learning across genotypes. A few genotypes are highlighted to facilitate comparisons with other figures. (F) Divergence in residual individuality due to learning evolves with every decision and increases over time. Three representative genotypes are shown. (G) Mean task performance across genotypes (points). Lines connecting a genotype's value in the two treatments indicate a significant correlation in mean task performance between conditioned and control groups. (H) Change in expressed residual individuality due to genetics indicates that the residual individuality is significantly more diverse between genotypes in conditioned flies. A point is a pairwise divergence between two genotypes. (I) Change in expressed residual individuality due to experimental procedures. There is no greater difference in residual individuality between replicates in conditioned flies, compared to control. Point is a pairwise divergence between two replicates of a genotype.

Sequence of paradigms	Group	Genotype	Starting number of individuals	Day 1	Day 2	Day 3	Day 4
place-place-color-color	Group 1	DGRP362	64	63	63	62	59
		dnc ¹	64	64	61	59	56
	Group 2	DGRP362	64	64	63	61	57
		dnc ¹	64	64	60	59	59
color-color-place-place	Group 3	DGRP362	64	63	63	61	57
		dnc ¹	64	64	63	56	53
	Group 4	DGRP362	64	63	63	61	59
		dnc ¹	64	64	63	47	43
Total			512				

Multiday experiment

Number of flies used for multi day experiments. Each row corresponds to a single batch of flies where individuals are maintained and tested repeatedly over multiple days and in different conditioning paradigm each day. The number of individual is decreasing between day 1 and 4 because some individuals were lost over the course of 4 days due to experimental mistakes (the fly escaped or was injured or died). The first column refers to the sequence of conditioning paradigms over 4 days (place learning or color learning). The cell colors (blue or green) represent the conditioned colors i.e. colors at which the flies were shocked. In place learning experiment, flies were shocked when entering the arm with conditioned colour. That arm was always illuminated with the conditioned colour in that experiment, and the other arms were illuminated with the other colour. Thus, the fly has to learn to avoid this arm (this place) and/or the conditioned colour. In the colour learning paradigm, flies were shocked when entering any arm illuminated with the conditioned colour. As they entered any arm, the colours of the other two arms behind the fly changed randomly. Thus, the fly had to learn to avoid the conditioned colour regardless of which arm it is in.

Table 5. Distribution of individuals - multiday experiment.

Genotype	Replicate 1				Replicate 2				Total (64)
	Male		Female		Male		Female		
	Control	Conditioned	Control	Conditioned	Control	Conditioned	Control	Conditioned	
Label:	noShock_male_rep1	dShock_male_rep1	noShock_female_rep1	dShock_female_rep1	noShock_male_rep2	dShock_male_rep2	noShock_female_rep2	dShock_female_rep2	
DGRP100	8	7	6	8	8	8	8	7	60
DGRP101	8	8	7	7	8	7	7	8	60
DGRP105	8	8	7	6	8	8	7	8	60
DGRP109	8	8	8	7	8	7	6	8	60
DGRP129	7	8	8	7	6	8	8	7	59
DGRP153	7	8	7	6	7	8	8	8	59
DGRP189	8	7	7	7	8	8	7	8	60
DGRP195	7	8	7	7	8	7	8	7	59
DGRP208	8	7	8	6	7	7	7	8	58
DGRP21	8	8	7	7	8	8	7	6	59
DGRP217	8	6	8	7	8	7	5	8	57
DGRP227	8	8	6	6	8	8	8	8	60
DGRP228	8	8	7	7	8	8	7	7	60
DGRP26	7	8	8	6	8	8	7	7	59
DGRP303	7	8	8	6	7	7	7	7	57
DGRP304	7	8	7	6	8	8	8	8	60
DGRP309	8	8	8	8	7	7	7	7	60
DGRP31	8	9	8	6	9	8	5	7	60
DGRP310	7	7	7	7	7	8	8	8	58
DGRP313	8	8	7	7	7	8	7	7	60
DGRP317	8	8	8	7	7	8	7	7	60
DGRP318	8	8	6	8	8	8	8	6	60
DGRP319	8	8	11	14	8	8	3	0	60
DGRP32	8	8	8	7	7	8	7	7	60
DGRP321	8	8	8	7	7	8	7	7	60
DGRP338	8	8	8	6	8	8	6	8	60
DGRP354	8	1	12	14	11	8	6	0	60
DGRP362	8	8	6	7	7	7	7	8	58
DGRP373	8	8	8	8	8	7	6	7	60
DGRP380	8	7	8	7	7	7	7	8	59
DGRP382	8	7	8	8	8	7	6	7	59
DGRP385	8	7	7	6	8	8	7	8	59
DGRP386	8	8	7	8	8	7	7	7	60
DGRP390	8	8	8	7	6	7	7	8	59
DGRP391	8	6	8	7	7	7	6	8	57
DGRP392	8	8	7	8	8	8	7	6	60
DGRP395	8	7	8	7	8	7	6	7	58
DGRP405	8	8	8	6	7	8	7	8	60
DGRP437	8	8	8	6	7	8	7	8	60
DGRP440	7	8	8	6	8	8	7	8	60
DGRP466	8	8	8	8	7	6	7	8	60
DGRP491	8	7	6	8	8	8	8	7	60
DGRP502	7	8	8	7	7	7	8	8	60
DGRP505	8	8	7	7	7	8	8	7	60
DGRP517	8	8	7	7	8	8	7	7	60
DGRP535	8	8	7	7	7	8	8	6	59
DGRP551	8	7	7	7	8	8	7	8	60
DGRP559	8	8	8	8	8	7	6	7	60
DGRP563	8	8	11	14	8	8	3	0	60
DGRP584	8	6	7	8	7	8	8	7	59
DGRP59	8	8	7	8	7	8	8	6	60
DGRP595	8	8	7	7	7	8	8	7	60
DGRP627	7	7	13	15	7	8	3	0	60
DGRP705	10	7	7	6	5	8	8	7	58
DGRP712	8	8	7	6	8	8	7	8	60
DGRP716	8	8	7	8	8	8	7	6	60
DGRP721	8	8	11	14	8	8	3	0	60
DGRP732	8	7	7	6	7	8	8	8	59
DGRP737	8	7	6	8	8	7	8	7	59
DGRP738	8	8	8	7	7	8	7	7	60
DGRP75	8	8	8	6	8	8	6	8	60
DGRP765	8	8	12	14	7	8	3	0	60
DGRP776	8	8	7	6	8	8	7	8	60
DGRP786	6	8	8	7	7	8	7	7	58
DGRP787	8	8	7	8	8	8	7	6	60
DGRP790	8	7	8	7	7	8	7	8	60
DGRP801	7	7	12	15	8	8	3	0	60
DGRP802	8	8	8	6	8	8	6	8	60
DGRP804	8	8	8	6	7	8	7	7	59
DGRP805	8	8	7	7	8	8	7	7	60
DGRP808	8	8	8	8	8	7	6	7	60
DGRP818	7	8	7	7	8	8	8	7	60
DGRP820	8	7	7	7	7	8	8	8	60
DGRP821	7	7	7	7	8	8	8	8	60
DGRP822	8	7	8	7	6	8	8	8	60
DGRP850	8	7	6	8	8	8	8	7	60
DGRP853	8	8	7	7	7	8	8	7	60
DGRP855	8	7	7	7	7	8	8	8	60
DGRP859	8	7	6	5	8	8	8	7	57
DGRP861	8	7	8	7	7	8	7	7	59
DGRP879	8	8	7	7	7	8	8	7	60
DGRP884	7	8	8	8	7	7	8	7	60
DGRP892	8	8	7	8	8	7	7	7	60
DGRP897	8	8	8	6	6	7	7	8	58
DGRP91	8	8	7	7	8	8	7	7	60
DGRP911	8	8	6	7	8	8	8	7	60
DGRP913	8	8	7	7	8	7	7	8	60
DGRP93	8	8	7	7	7	8	8	7	60
dnc ¹	8	8	7	6	8	8	7	8	60
NorpA ^{es}	8	8	8	6	8	8	6	8	60

	Replicate 1				Replicate 2				Total filtered for analysis	Total measured (no filtering)
	Male		Female		Male		Female			
	Control	Conditioned	Control	Conditioned	Control	Conditioned	Control	Conditioned		
Total DGRP only	683	676	675	663	662	679	608	593	5239	5632
Total with DGRP, dnc ¹ and NorpA ^{es}	691	685	684	667	670	687	613	602	5299	5760

Place learning green (main experiment)
 Number of flies used to analyse the data after all the filtering steps to filter out flies for activity, injury and their distribution across replicates, sexes and conditioning. The minimum number of flies discarded for analysis is 3, because for each sex/treatment combination we are discarding the bottom 5% activity flies. Ideally, 16 flies from each replicate-sex combination are placed in the arenas, distributing them evenly (8 each) for conditioned and controlled groups, summing up to 64. However, due to experimental events beyond our control (some genotypes had lower viability or slower development time to collect enough flies in the right time window, slightly skewed sex ratios, accidental loss of flies, and other unforeseen events) some replicate-sex combinations have been reared in additional vials to replace the missing flies, or in some cases more individuals of one sex was tested. In this experiment, flies were shocked when entering the arm with green colour. That arm is always green, and the other two are blue. Thus, the fly has to learn to avoid this arm (this place) and/or the green colour.

Table 6. Distribution of individuals - place learning green, main experiment.

Table 7. Fly rearing conditions

									
Generation and life stage	Number of adult flies (female + male)	Eggday	Temperature	Humidity	Circadian rhythm (light/dark)	Age (adult)	Replication	Experimenter	Fly handling time
F0 development	~30 + ~30	continuous	21°C ± 1°C	RH 10-40%	uncontrolled	uncontrolled	1 vial	uncontrolled	uncontrolled
F0 eggday	9 + 5	2 days	26°C ± 0.5°C	50% ± 5%	12h/12h	uncontrolled	3 vials	R.M.	ZT 1-2
F1 development	0	-	26°C ± 0.5°C	50% ± 5%	12h/12h	-	3 vials	R.M.	ZT 1-2
F1 eggday	9 + 5	2 days	26°C ± 0.5°C	50% ± 5%	12h/12h	2-5 days	3 vials	R.M.	ZT 1-2
F2 development	0	-	26°C ± 0.5°C	50% ± 5%	12h/12h	-	3 vials	R.M.	ZT 1-2
F2 adult learning	32 + 32	-	26°C ± 0.5°C	50% ± 5%	12h/12h	5 days	3 vials	R.M.	ZT 1-2

Table 8. Distribution of individuals - place learning blue, main experiment.

Genotype	Replicate 1				Replicate 2				Total (64)
	Male		Female		Male		Female		
	Control	Conditioned	Control	Conditioned	Control	Conditioned	Control	Conditioned	
Label:	noShock_male_rep1 (8)	shock_male_rep1 (8)	noShock_female_rep1 (8)	shock_female_rep1 (8)	noShock_male_rep2 (8)	shock_male_rep2 (8)	noShock_female_rep2 (8)	shock_female_rep2 (8)	
DGRP227	6	7	8	7	7	8	8	8	59
DGRP26	15	16	15	14	0	0	0	0	60
DGRP309	8	8	8	7	7	8	7	7	60
DGRP362	8	7	7	7	8	8	7	7	59
DGRP405	8	8	6	6	8	8	8	8	60
DGRP437	8	7	8	8	8	7	6	8	60
DGRP627	8	7	7	8	7	8	8	7	60
DGRP732	8	8	8	7	5	8	8	7	59
DGRP737	8	8	6	6	8	8	8	8	60
DGRP786	8	6	6	8	8	8	8	8	60
DGRP855	15	15	15	13	0	0	0	0	58
DGRP91	8	8	8	6	7	8	7	8	60
dnc ¹	8	8	8	7	8	8	6	7	60
NorpA ^{ee5}	8	8	8	7	8	7	6	8	60

	Replicate 1				Replicate 2				Total filtered for analysis	Total measured (no filtering)
	Male		Female		Male		Female			
	Control	Conditioned	Control	Conditioned	Control	Conditioned	Control	Conditioned		
Total DGRP only	108	105	102	97	73	79	75	76	715	768
Total with DGRP, dnc ¹ and NorpA ^{ee5}	124	121	118	111	89	94	87	91	835	896

Place learning blue

Number of flies used to analyse the data after all the filtering steps to filter out flies for activity, injury and their distribution across replicates, sexes and conditioning. The minimum number of flies discarded for analysis is 3, because for each sex/treatment combination we are discarding the bottom 5% activity flies. Ideally, 16 flies from each replicate-sex combination are placed in the arenas, distributing them evenly (8 each) for conditioned and controlled groups, summing up to 64. However, due to experimental events beyond our control (some genotypes had lower viability or slower development time to collect enough flies in the right time window, slightly skewed sex ratios, accidental loss of flies, and other unforeseen events) some replicate-sex combinations have been reared in additional vials to replace the missing flies, or in some cases more individuals of one sex was tested. In this experiment, for genotypes DGRP855 and DGRP26, entire replicate was lost and could not be recovered, so all measured flies came from the same vial. In this experiment, flies were shocked when entering the arm with blue colour. That arm is always blue, and the other two are green. Thus, the fly has to learn to avoid this arm (this place) and/or the blue colour.

Table 9. Task performance model: green place learning.

Type III Analysis of Variance Table with Satterthwaite's method							
	Sum Sq	Mean Sq	NumDF	DenDF	F value	Pr(>F)	
genotype	3.14298	0.03613	87	4901.1	3.3359	< 2.2e-16	***
treatment	0.93192	0.93192	1	1808.9	86.0524	< 2.2e-16	***
shock_sensitivity	0.05228	0.05228	1	4933.3	4.8276	0.028053	*
sex	0.00417	0.00417	1	78.4	0.3847	0.536921	
developmental_noise	0.06312	0.06312	1	4912.5	5.8282	0.015808	*
starting_arm_code	0.13062	0.04354	3	4955	4.0204	0.007221	**
genotype:treatment	3.08198	0.03543	87	4873.7	3.2711	< 2.2e-16	***
shock_sensitivity:sex	0.02418	0.02418	1	4942.4	2.2325	0.135201	
treatment:starting_arm_code	0.00376	0.00125	3	4955.8	0.1158	0.950898	

Type III Analysis of Variance Table with Satterthwaite's method							
	Sum Sq	Mean Sq	NumDF	DenDF	F value	Pr(>F)	
genotype	0.292205	0.026564	11	607.44	2.7383	0.001821	**
treatment	0.05582	0.05582	1	64.95	5.7542	0.01933	*
shock_sensitivity	0.058652	0.058652	1	633.7	6.0461	0.014203	*
sex	0.00228	0.00228	1	112.12	0.235	0.628785	
developmental_noise	0.001155	0.001155	1	641.96	0.1191	0.730175	
starting_arm_code	0.050904	0.016968	3	652.13	1.7491	0.155681	
genotype:treatment	0.179041	0.016276	11	607.06	1.6778	0.074544	.
shock_sensitivity:sex	0.05594	0.05594	1	644.13	5.7665	0.016617	*
treatment:starting_arm_code	0.044914	0.014971	3	652.01	1.5433	0.202081	

Table 10. Task performance model: blue place learning.

Measure	Treatment	r (between replicates)	p.val	significance
Mean Task performance	noShock	0.38997889	0.00017274	***
Mean Learning score	noShock	-0.1589608	0.13906366	
Mean Percent correct	noShock	0.09730964	0.36709074	
Mean Handedness	noShock	0.23654705	0.02649546	*
Mean Velocity	noShock	0.91348183	2.43118145989941e-35	***
Mean Relative velocity	noShock	0.15818905	0.14101745	
Mean Shock response	noShock	0.59150957	1.29224737165341e-09	***
Mean Green bias	noShock	0.04647669	0.66720394	
Mean Developmental noise	noShock	0.47460029	2.98923756267488e-06	***
Mean Task performance	shock	0.61319161	2.14194036173428e-10	***
Mean Learning score	shock	0.30029493	0.00447389	**
Mean Percent correct	shock	0.29420901	0.00539708	**
Mean Handedness	shock	0.40119254	0.00010717	***
Mean Velocity	shock	0.86253531	3.5701244959589e-27	***
Mean Relative velocity	shock	0.67427651	5.96945805690132e-13	***
Mean Shock response	shock	0.68803629	1.30130298083106e-13	***
Mean Green bias	shock	0.17197252	0.10912479	
Mean Developmental noise	shock	0.39909685	0.00011732	***
Entropy Task performance	noShock	0.43079198	2.79321815784713e-05	***
Entropy Learning score	noShock	0.03120498	0.7728772	
Entropy Percent correct	noShock	0.71752508	3.68149504035171e-15	***
Entropy Handedness	noShock	0.03080439	0.77571568	
Entropy Velocity	noShock	0.69753734	4.32428633644424e-14	***
Entropy Relative velocity	noShock	0.47666855	2.6690021846685e-06	***
Entropy Shock response	noShock	0.42892485	3.05191908397364e-05	***
Entropy Green bias	noShock	0.49661592	8.60713359102407e-07	***
Entropy Developmental noise	noShock	0.21432916	0.04494115	*
Entropy Task performance	shock	0.12710202	0.23797335	
Entropy Learning score	shock	0.15199336	0.15746019	
Entropy Percent correct	shock	0.56874181	7.43276157824662e-09	***
Entropy Handedness	shock	0.34678951	0.00093292	***
Entropy Velocity	shock	0.63867172	2.15870086594163e-11	***
Entropy Relative velocity	shock	0.35039322	0.00081765	***
Entropy Shock response	shock	0.6057684	4.02399695970752e-10	***
Entropy Green bias	shock	0.32142907	0.00226092	**
Entropy Developmental noise	shock	0.03027671	0.77945918	
Residual entropy Task performance	noShock	0.23737438	0.02595654	*
Residual entropy Learning score	noShock	-0.2047875	0.055627	
Residual entropy Percent correct	noShock	-0.0881252	0.41423854	
Residual entropy Handedness	noShock	0.04947736	0.64710842	
Residual entropy Velocity	noShock	0.02911394	0.7877258	
Residual entropy Relative velocity	noShock	0.10312152	0.33902884	
Residual entropy Shock response	noShock	0.11047295	0.305528	
Residual entropy Green bias	noShock	0.15479907	0.14984556	
Residual entropy Developmental noise	noShock	0.23651723	0.02651507	*
Residual entropy Task performance	shock	0.07118566	0.50985116	
Residual entropy Learning score	shock	-0.214153	0.04512181	*
Residual entropy Percent correct	shock	-0.1879631	0.07948095	
Residual entropy Handedness	shock	-0.0535088	0.62050472	
Residual entropy Velocity	shock	-0.0453857	0.67457003	
Residual entropy Relative velocity	shock	0.05027878	0.64178301	
Residual entropy Shock response	shock	0.02458944	0.82010835	
Residual entropy Green bias	shock	-0.1214086	0.25982571	
Residual entropy Developmental noise	shock	0.02233349	0.83637154	

Table 11. Pearson product-moment correlation and significance between mean and individuality measures of behaviour between replicates (N = 32 flies per genotype per replicate (16 conditioned, 16 control) for 88 genotypes.

response alone is unlikely to account for the change in the distribution of individual task performance. This leaves learning as the more likely explanation for the observed variation in the shape of the distributions.

Learning exposes residual individuality

Because the shapes of the distributions were not always normal, we could not use the classical measurements of expressed individuality, namely the genotypes' mean and variance, to compare between groups. Instead, to compare the differences in expressed individuality between any group of flies we use Hellinger distance which captures the differences in shapes of distributions. This way we need not assume Gaussian probability distributions of individual behaviour. Further, we introduce a measure of *differential entropy* (H) to capture the extent of expressed individuality within a group of flies (see Methods for details).

The entropy of task performance was significantly higher in conditioned flies (Figure 2 - figure supplement 5) but correlated weakly, though significantly, between conditioned and control flies across genotypes (Pearson's product-moment correlation between H_{control} and $H_{\text{conditioned}}$ $r = 0.232$, $p = 0.03$, $n = 88$ genotypes, Figure 2 - figure supplement 4A). This indicated that a significant portion of the observed variation in individual behaviour within genotype was sourced from life history processes that preceded the splitting of flies to control and condition group - before the behaviour was measured. On the other hand, the difference in distributions between replicates of the same genotype was equally low in both conditioned and control flies (Mean $H_{\text{Hellinger}}_{\text{replicates}} = 0.06$, Mean $H_{\text{Hellinger}}_{\text{replicates}} = 0.05$, respectively, T-test $p = 0.256$, $n = 88$, Figure 2 - figure supplement 4C). This confirmed that the controlled environmental conditions were matched across vials. The observed individual variability is thus primarily sourced from stochastic processes that occurred during development and life prior to the behaviour assay.

The entropy of task performance was strongly dependent on the genotype (Resampling test, parametric $p < 2.2e^{-16}$ resampled $p = 1e^{-06}$, Figure 2 - figure supplement 4B). Yet, the extent of expressed individuality (entropy) in spontaneous behaviour was not translated linearly to individuality in conditioned behaviour (Figure 2B, Figure 2 - figure supplement 1A, Figure 2 - figure supplement 4A). In other words, the extent of expressed individuality of a genotype differed significantly between innate colour preference and learned colour preference. Higher entropy can reflect a difference in interaction of genotypes with conditioned compared to control task environment; a simple change in the distribution's mean and variance could result in higher entropy. However, the evident changes in higher-order features of the distributions such as their shape, indicated an additional reorganization of individual behavioural expression between control and conditioned flies.

To capture and quantify this additional expression of individuality we introduced a measure of “residual individuality” (H_{resid}). H_{resid} is calculated as Shannon entropy of a probability distribution after scaling the distribution within its own range (Figure 2D, Figure 2 - figure supplement 6). By scaling the distributions within their range, this measure nullifies the variability induced by factors shared across all groups of flies, including stochasticity in rearing environments, genotype, and their interaction, which are normally read out from measures of central tendency and dispersion (Figure 2 - figure supplement 6). With such scaling we could measure the residual changes in the shapes of the distribution, independent of their ranges and means.

Besides the measure of residual individuality within a distribution, we used three different measures of shape divergence between distributions (ΔH_{resid}) to dissect the source of the residual individuality. *Learning divergence* ($\Delta H_{\text{resid}}^{\text{Learning}}$) quantifies the change in expressed residual individuality of a genotype that arises due to learning ($H_{\text{resid}}^{\text{conditioned}}$ vs. $H_{\text{resid}}^{\text{control}}$; Figure 2D). *Experimental divergence*, ($\Delta H_{\text{resid}}^{\text{Experimental}}$) reflects the change in H_{resid} that may have been caused by some experimental factor affecting flies individually but systematically differently across vials ($H_{\text{resid}}^{\text{replicate 1}}$ vs. $H_{\text{resid}}^{\text{replicate 2}}$). *Genetic divergence*, (ΔH_{resid}

Genetic) captures the genetic contribution to the expressed residual individuality observed during the behaviour assay (H_{resid} genotype A vs. H_{resid} genotype B) (see Methods for details on all three measures).

We found no difference in *experimental divergence* between conditioned and control groups ($\Delta H_{\text{resid}} \text{Experimental}_{\text{control}} = 2.08$, $\Delta H_{\text{resid}} \text{Experimental}_{\text{conditioned}} = 1.85$, T-test $p = 0.206$, $n = 88$, Figure 2I). Technical conditions of the experiment thus did not cause significant changes in the shape of the distributions of conditioned flies. On the other hand, *Genetic divergence* revealed that genotype contributed to the shapes of the distributions of task performance. The shapes were significantly more divergent across genotypes in the conditioned flies ($\Delta H_{\text{resid}} \text{Genetic}_{\text{control}} = 0.70$, $\Delta H_{\text{resid}} \text{Genetic}_{\text{conditioned}} = 0.83$, T-test $p < 2.2 \times 10^{-16}$, $n = 88$ genotypes; Figure 2H). This was also true for the *learning divergence* ($\Delta H_{\text{resid}} \text{Learning}$), which differed significantly across genotypes (Resampling test, parametric $p < 2.2 \times 10^{-16}$, resampled $p = 1 \times 10^{-6}$; Figure 2E).

These results were unexpected; in a strictly controlled environment shared between individuals, genetic differences are expected to be the only deterministic variables that can reproducibly affect expressed individuality. More strictly, in isogenic populations in a shared environment, the effect of a genotype on individuality is assumed to be absent except for its effect on phenotype's variance. This is primarily a result of the genotypespecific buffering of stochastic processes during the development. In both cases, individuality is expressed and read out only through changes in the mean and variance of a distribution, but not its shape Ayroles et al. (2015); Linneweber et al. (2020). However here, the mean and variance was accounted for, and yet we still find systematic differences in expressed residual individuality in task performance. We found this to be true for other behaviours as well (Figure 2 - figure supplement 1E-I, Figure 2 - figure supplement 7). We could not explain this variation with residual heterozygosity (Figure 2 - figure supplement 4A) or response to shock (either individual or genotype-specific; Figure 2 - figure supplement 3, Figure 2 - figure supplement 4A). However, we found that *learning divergence* also evolved within each genotype with every made decision (Figure 2F). This revealed that the dynamics of decision-making may help pinpoint the source of this additional individuality.

Learning and bias amplify the butterfly effect of individual experience

Despite the efforts to fully control and parallelize experience, perfect control over freely behaving biological agents is by definition not possible. In non-uniform environments, momentary experience of a freely behaving individual will depend on its previous decisions. As a result, the sequence of decisions made in a natural environment is too diverse to be tractable. The Y-maze arena, however, minimizes the diversity of unique experiences and binarizes the decisions a fly can make. This allowed us to track and enumerate decision-making (Figure 3B, 3C).

We aligned discrete decision sequences across thousands of individuals to ask whether momentary experience drives behavioural divergence. This uncovered that even minimal, single-moment differences in individual experience, such as the initial conditions of the first decision, can strongly shape learning trajectories. Because flies move freely, and the task onset occurs at an arbitrary but common timepoint, each individual can begin the task from any arm. A fly that finds itself on the green arm will immediately experience shock in the very first second, at the start of the task. In contrast, a fly that starts in the blue arm will experience its first shock only after making its first incorrect decision. Thereafter, the consequences of subsequent decisions are identical across individuals. This bears an effect on individual task performance dynamics and amplifies individuality over time (Figure 3A, Figure 3D, Figure 3E, Figure 3F; Figure 3 - figure supplement 1D).

Early stochastic differences in the first decision provide a plausible mechanism by which residual individuality diverges between control and conditioned flies and across genotypes, despite the otherwise shared environment. Although the initial arm choice appeared random at the individual level, starting positions were normally distributed across genetically identical flies, with genotype-

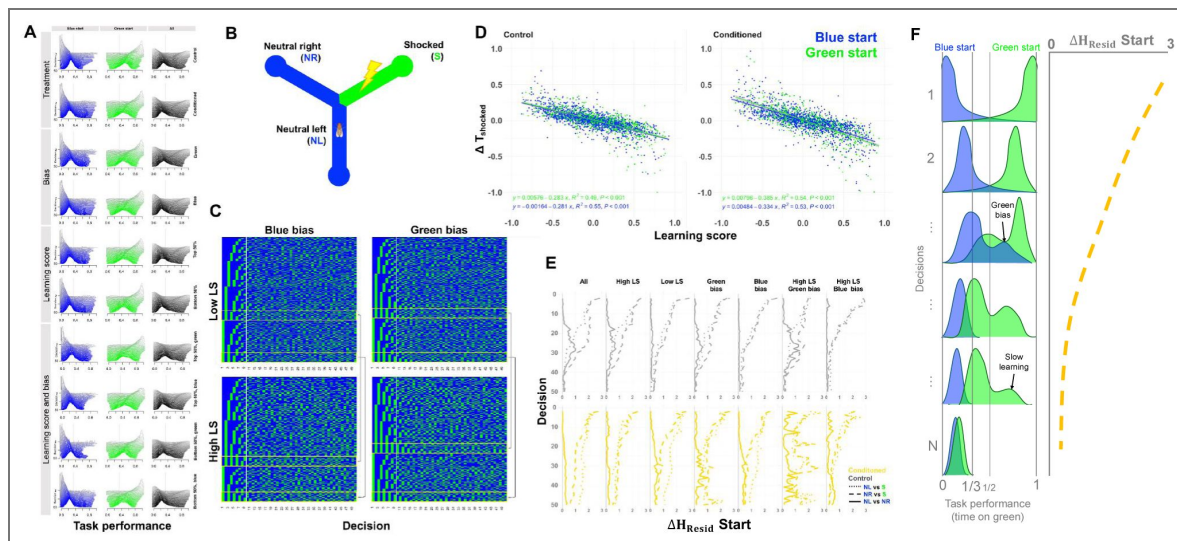


Figure 3. Divergence in individual task performance depends on learning through experience.

(A) Task performance distributions over the first 50 decisions is dependent on starting colour despite their initial colour bias or their final learning score (LS). The distributions of flies starting at the left and right blue arm are overlaid. Only flies that made at least 50 decisions are included. Distributions regardless of starting position are shown in black. (B) Schematic of the Y-maze and starting colours. For the conditioned flies, the green coloured arm (S) is associated with the shock, while for control flies it is not. (C) Alignment of 50 decisions made by conditioned flies (rows) with different learning score and colour bias combinations. Decisions are sequentially sorted. The yellow rectangles highlight flies with most persistent behaviour of alternating choices between colours. Black lines indicate flies that share the same first decision for easier comparison across groups. (D) Change in individual task performance depends more strongly on initial conditions for flies that learn. Each point is an individual fly. (E) Evolving change in residual individuality between flies starting at different arms of the Y-maze, that made at least 50 decisions ($H_{\text{resid}} \text{ Start}$). Residual individuality is sensitive to initial experience and exacerbated by opposing forces of learning and unfavourable bias. (F) Schematic showing how the shape of the distributions with every made decision may change for flies that started the assay at different colours and how this may translate to $\Delta H_{\text{resid}} \text{ Start}$. Flies that learn will more quickly shift the distribution to the right. On the other hand, green-biased flies will push the distribution to the right.

dependent means (Figure 3 - figure supplement 1A [↗](#), Figure 3 - figure supplement 1B [↗](#), Figure 3 - figure supplement 2 [↗](#), Figure 3 - figure supplement 3 [↗](#)). Each decision can therefore be conceptualized as a single draw from an individual-specific probability distribution of colour preference, partially determined by genotype. With each subsequent decision, this distribution is resampled and, if learning occurs, updated as a function of experience. Consistent with this framework, we found that learning progressively outweighed innate starting bias as the determinant of individual task performance (Figure 3F [↗](#), Figure 3 - figure supplement 1E-F [↗](#), Figure 3 - figure supplement 2 [↗](#), Figure 3 - figure supplement 3 [↗](#)).

Among conditioned flies sharing the same initial biases, an early stochastic event could trigger an earlier or qualitatively different learning trajectory in one individual but not another. In control flies, which do not learn, decision rules and their consequences on task performance would be insensitive to initial conditions. Accordingly, in control flies time-averaged distribution of task performance converged to the same shape despite differences in first decisions. In conditioned flies, residual individuality originating from the first decision persisted across many subsequent choices (Figure 3E [↗](#)). We found that the distributions of individual behaviour were broader and their shapes changed substantially over the course of the experiment for the conditioned flies, and not for the control flies (Figure 3 - figure supplement 2 [↗](#), Figure 3 - figure supplement 3 [↗](#)).

To further characterize the potential causes of this effect, we grouped flies by initial colour bias and by final learning score. We then measured change in residual individuality ($\Delta H_{resid} Start$) in task-performance between individuals starting the task from different arms. Divergence was maximized at the first decision (Figure 3E [↗](#), Figure 3F [↗](#)). In control flies, this divergence rapidly collapsed despite distinct initial conditions or initial biases. In conditioned flies, divergence persisted and was further amplified in individuals with high learning scores and an unfavourable initial biases (Figure 3E [↗](#)). Alignment of decision sequences further revealed an early alternating-choice pattern in conditioned flies, particularly pronounced in individuals with an initially unfavourable bias who ultimately achieved high learning scores (Figure 3C [↗](#)). This suggested that the clash between learning and innate bias likely contributes to residual individuality. These dynamics indicate that the learning experience of the first decision can initiate a butterfly effect: because learning is non-ergodic, the effects of early stochastic differences accumulate over time, progressively diversifying experience and amplifying individuality within a genotype.

Learning diversifies individual behaviours

While we do not track behaviour throughout the entire life of a fly, the design of our experiment allows us to dissect the effects of life experience prior to the task from the effects of momentary experience during the task. We asked how extensive is the effect of the entire life's experience on individual momentary behaviour, compared to the effect of genetics or learning during the task? To quantify the relative contributions of different sources of individuality, we turned to modelling of observed behaviours. To test how well our models capture and represent the observed behaviour we used them to simulate behaving flies and then compared their simulated behaviour to the behaviour of observed, real flies. Simulated flies incorporated a range of behavioural parameters (Table 12 [↗](#)). Based on them, the simulated flies decided how long they want to stay in the current arm of a simulated Y-maze, and whether they want to turn left or right when leaving the current arm. The left-right turns were sampled from a Bernoulli distribution with a time-dependent rate. The decision to leave the arm was made by sampling the escape duration (time to leave one arm) from a log-normal distribution with a time-dependent mean and stationary variance. The mean of their escape duration distribution depended on the colour of the arm and the presence of shock at the time point t . Importantly, the mean escape duration and the rate of turning left or right could change with a reinforcement learning rule, which depends on the presence of shock.

Behavior	low	high	unit
Task performance	0	1	-
Learning score	-1	1	-
Percent correct decisions	0	1	-
Relative velocity	-8	8	mm/s
Handedness	0	1	-
Velocity	0	8	mm/s
Green bias	0	1	-
Developmental noise	0	1	-
Shock response	0	8	mm/s
Δ Task performance	-1	1	-
Δ Percent correct decisions	-1	1	-
Δ Handedness	-1	1	-
Δ Relative velocity	-8	8	mm/s

Table 12. Theoretical ranges of measured behaviours.

To assess the effects of genetics, learning, and individual life experience, we systematically exclude one or none of them in four different behaviour models. First, all flies of the same genotype have identical parameters, but different genotypes have different parameters (*no individuality* model), thereby omitting the effect of any individual experience obtained prior to expressing a behaviour in the task. Second, the i -th parameter of an individual simulated fly is sampled from a normal distribution with genotype-dependent mean ($m_i^{(x)}$) and standard deviation ($s_i^{(x)}$). These simulated flies have individuality in the sense that their initial behavioural policies differ from one another, because no two flies have the exact same parameters (*individuality* model). In other words, simulated flies start the task as if in addition to their genetics and learning, their life experience prior to the task (including stochastic processes during development) had shaped their individual behaviour. Third, parameters are sampled as in the *individuality* model, but the learning rate is set to zero, such that the presence of shock or colour induce no lasting change on their behaviour beyond the immediate effect of changing the escape duration, simulating only the shock response (*no learning* model). Fourth, parameters are sampled per individual, but there is no genotype dependence of the means and standard deviations of the parameter distributions. This way the effect of genetics is omitted, including its effect on developmental variability (*no genetics* model).

Best fit was found for *individuality model*, followed by *no learning* and *no genetics* model. *No individuality model* failed to recapitulate the observed behavioural individuality (Figure 4A-B). Particularly striking was the mismatch in the distribution of the number of decisions made by flies simulated without individuality compared to the actually measured distributions of the number of decisions made by real flies (Figure 4 - figure supplement 1). Compared to whole-life experience or genetics, the effect of momentary learning on individual behaviour was much smaller, and for some genotypes seemed irrelevant (Figure 4A). However, we found that the model without learning could not capture the temporal dynamics of many observed behaviours, highlighting its significance despite apparently modest effect size (Figure 4C). Interestingly, the excess of observed non-Gaussian distributions of individual behaviour in conditioned flies was recreated only if the simulated flies could learn, despite the effect of shock on activity being simulated in no learning model, and despite all parameters of the model being drawn from normal distributions (Figure 2C). Lastly, repeated simulations revealed that the genotype distribution of simulated task performance matches the observed behaviours better for the model with learning (Figure 4D, Figure 4 - figure supplement 1-2). This reaffirmed that residual individuality most plausibly emerges from the very process of learning.

The fitted models allowed us to estimate how the momentary task-relevant behaviour of a given fly differs from other flies, or how it compares to other moments in time. We found that the individual behaviour had changed significantly during the experiment (Figure 4E-F) and that this change was significantly bigger in the flies that learned (Figure 4F, Figure 4 - figure supplement 3). A visualization of these behavioural differences with multidimensional scaling

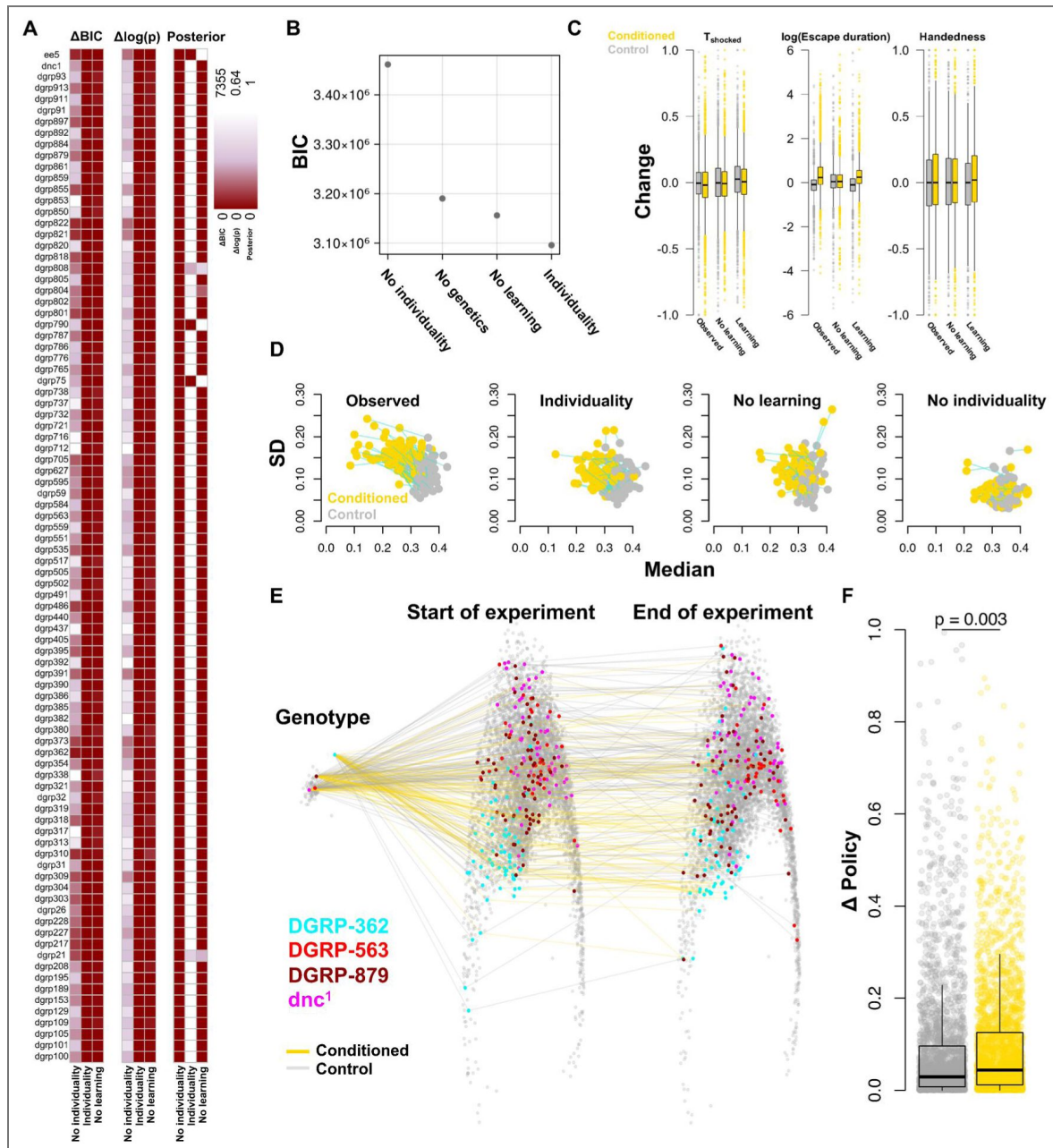


Figure 4. Experience, genetics and learning shape individuality.

(A) Variation in behaviour observed across genotypes is best explained by a model that includes genetically controlled but individually random prior life experience, and learning (*individuality*). (B) High Bayesian information criterion for models omitting variability in behaviour prior to the task, genetics, and learning demonstrate that they are necessary for close *in silico* recapitulation of observed individuality. (C) Change in individual behaviours during conditioning can be attributed to the effect of learning. Boxplots summarize the behaviours of observed, real flies and of flies simulated with and without learning. (D) Flies simulated under the assumption of genetic control over variability in life experience and with learning during task can faithfully reproduce observed mean task performance and individual variation in behaviour of real flies. Points are genotypes. (E) Genetic effect on behavioural policy projects to the entire individual behaviour space. Mean genotype policies and overlapping individual policies measured at the start and at the end of the experiment are projected on a multidimensional scaling plot. Points show genotypes and individuals. Highlighted points correspond to individuals from an outlier genotype (turquoise), two average genotypes (red and dark red) and a memory-deficient genotype (magenta). (F) Change from initial behavioural policy from the start until the end of the task changes more in flies that learn. Points are individuals.

revealed that the behaviour of individual flies does not cluster according to genotype throughout the experiment (Figure 4E). This lack of clustering was also confirmed with a classification analysis: using a long-short term memory (LSTM) classifier applied to the behavioural data of individual flies, we could predict the genotype in only 3.4% of the cases (Chance level : 1.1%, 4-fold cross-validation). Although our models confirmed that genetic variation is essential for generating the observed behavioural diversity, they demonstrate it determines an almost stochastic fraction of any given individual's behaviour.

Altogether, these results decisively demonstrate that learning is not just an emergent but a fundamental driver of behavioural individuality.

Discussion

With genetically identical flies raised and tested under identical conditions, we showed that even short learning experiences contribute to behavioural diversification. Our findings reaffirm the well-established importance of developmental environment and early life genotype $\times$ environment interactions in the emergence of individuality Linneweber et al. (2020); Thomas F. Mathejczyk et al. (2023); Maloney et al. (2024); Laskowski et al. (2022). However, we further demonstrate that individual, momentary learning experience substantially extends behavioural variability beyond the effects of past events experienced prior to the behaviour. Importantly, we identify learning as a distinct and critical form of genotype $\times$ environment interaction that is intrinsically individual because in practice, it cannot be shared between individuals. It is therefore fundamental to understanding behavioural divergence between individuals. We reveal this aspect of learning by measuring residual individuality, the persistent inter-individual variability within a genotype that is leftover after accounting for variation arising from past life experience. This finding challenges the common assumption that future behaviour could, in principle, be reliably predicted from genetics if the past environment was perfectly controlled. The process of learning introduces a currently intractable amount of stochasticity to individual behaviour.

We find that observed behavioural individuality cannot be understood or recreated *in silico* without acknowledging genetic diversity. And yet we could not predict a genotype based on individual behaviour. This is not a contradiction: in accordance with previous studies, we find that genetics merely bounds behavioural expression across individuals Ayroles et al. (2015); Linneweber et al. (2020). While a genotype defines a landscape of possible individual behaviours, it does not specify which region of this landscape an individual will occupy; this is largely determined by the individual's unique experiences across life. Notably, we found that these behavioural landscapes substantially overlap across genotypes, implying that nearly any measured behavioural phenotype can, in principle, emerge from any genotype, even under shared rearing conditions. This perhaps “inconvenient truth” has long been implicitly recognised by researchers studying learning-dependent behaviour: even under tightly controlled experimental conditions, behavioural variability, particularly in cognitive performance, is inevitable and unpredictable, despite genetic or environmental uniformity. In our study we could directly observe how genotype can bias the mean initial conditions of behaviour (e.g., colour preference determining starting arm). Yet, the trajectory and evolution of individual behaviour still remain substantially driven by differential learning from individually stochastic events that are independent of genotype (such as the task initiation). We saw that the flux between genotype, environmental stochasticity and learning can give rise to behavioural instability, where a differential change in bias through learning drives divergence between individuals. Similar to the effect of initial learning experience that we found, a recent study by Rozenfeld and Parnas (2024) had found that experiencing classical conditioning can influence the efficiency of future operant learning ability. We speculate that if the effect of classical conditioning as observed by Rozenfeld and Parnas is equivalent to our initial conditions effect, this could point to a potential for “one-shot” learning ability in flies. Understanding these phenomena across environments and genotypes could potentially bring us closer to predictability of learning-dependent behaviours.

We attributed learning to be the source of residual individuality. This is because analyses of individual behaviour before and during the learning task, together with reinforcement-learning simulations, indicated that learning, rather than shock response is the primary driver of this inter-individual behavioural divergence. Nevertheless, it is possible that individual sensitivity to shock could map to individual task performance in a non-linear fashion and contribute to behavioural divergence. Such effect would not be detectable through correlation analyses or simulations. Classically, this distinction between learning and shock response would be tested using a yoked shock-control design. However, at the level of individual flies, such controls become ill-defined: pairing conditioned and control individuals with fully matched individual behavioural profiles is infeasible given the definition of an individual. A random pairing of one individual that triggers the shock through decisions with another individual that simply experiences shock would also easily conflate shock sensitivity with unrelated and unmeasured individual differences. One potential future approach would be to assay shock response during an additional bias phase before the learning task, in which shock is uncoupled from colour. However, as we see in our study, even a single shock experience could still alter subsequent learning dynamics and introduce new variation in initial learning conditions, making this approach as flawed as any other (or even misleading). Because behaviour was tracked over a 20-minute window, it also remains unclear whether the observed behavioural divergence would persist over longer timescales, once learning has stabilized across individuals. For the same reason, genetic predictability may be only transiently reduced in this task, rather than fundamentally absent across all behavioural regimes or timescales. Longer-term tracking and broader sampling of behavioural landscapes will be essential to address these questions in future studies. In the same vein, simultaneous measurement of behaviour across a much larger sample of genetically identical individuals and under even stricter environmental conditions would reveal if our estimates of the extent of residual individuality is over- or underestimated.

What we demonstrate here is that when individuals learn, even seemingly trivial early events such as the context of a first decision can trigger a butterfly effect that persistently shapes future behaviour and future events, through closed feedback loops. These dynamics seem to be self-generated and contained at the level of the individual, underscoring the active role of the agent in constructing its own behavioural trajectory. Because learning is experience-driven, cognitive behaviour is set to be inherently individual. In natural settings it is likely fundamentally unpredictable. To uncover the mechanisms and especially the genetic underpinnings of cognition in autonomous agents, we must move beyond population averages, linear models, and snapshot observations within genotypes or species. This need becomes even more pressing in complex animals such as humans, whose lived experiences vastly exceed the simplicity of a fly living in a vial and choosing between two colours in a Y-maze.

Methods and Materials

Y-mazes

behavioural arenas were 3D printed in black Tough PLA (Ultimaker B. V., Utrecht, Netherlands) using desktop Fused Deposition Modeling (FDM) 3D printer (Ultimaker S5, Ultimaker BV, Utrecht, Netherlands), with a z-axis resolution of 0.1 mm, and 100% grid infill pattern. The mazes are in the form of the letter ‘Y’, with equal arm lengths. The arms are connected at the center with an angle of 120° from each other, and length = 10 mm and width = 2 mm. This specific arm width was chosen so that the flies are not able to turn around in the middle of the arm. This way the fly must traverse the whole arm and reach the end, where it is provided with a circular turning area of a diameter = 4 mm. This is done so that the fly, after making a decision, remains in the arm for long enough to associate the electric shock with the colour of the arm. For the same reason, the fly only gets shocked once it has entered an arm with its full body length, and not at the junction of the three arms. The same requirement is implemented for the removal of electric shock - the fly needs to exit the shocked arm but also enter the non-shocked arm with the full body length in order to escape the shock (Figure 1C [↗](#)). The total height of the maze within which the fly is restricted is 1.2 mm. The wall of the maze does not erect straight up to the ceiling, but in a cross-section forms a

step at 0.8 mm. This is done so that the fly, once resting on the floor of the maze, is not able to climb up to the ceiling of the maze and avoid getting shocked. The ceiling of the maze is a regular 25 x 75 mm glass slide coated on one side (facing the maze) with dry Polytetrafluoroethylene (PTFE) aerosol (KONTAFLOX 85, Kontakt Chemie, CRC Industries Europe BV, Zele, Belgium). The coating makes them hydrophobic, and hence, slippery for the flies to walk on. Each slide covers two Y-mazes horizontally. Eight Y-mazes (4 rows x 2 columns) are 3D printed together, with each Y-Maze restricted within an area of 30 mm x 30 mm, which corresponds to an individual shocking area on the transparent shocking grid (described in the next section). A single plate consisting of 8 Y-mazes is then laid over, and glued onto a transparent shocking grid. Eight such arenas (64 Y-mazes) are placed on top of the LCD for the assay.

Conditioning platform

Indium tin oxide (ITO) coated (400 nm coating corresponding to 4-6 Ω /sq) glass plates (150 mm x 100 mm x 1 mm), were laser etched to form a grid of 8 (4 rows x 2 columns) isolated 30 mm x 30 mm shock delivery pads for each Y-maze. The shocking pads were patterned in the form of an interdigitated grid, with a central pad connected to the ground, and 8 isolated pads connected to an array of normally off electromagnetic relays. Each isolated pad was etched in an interdigital pattern with 15 digits of 1 mm width on each side (ground pad, and active pad connected to the relay) separated by a distance of 20 μ m between each digit. Holes (diameter 0.8 mm) were laser cut into the glass plate at positions that correspond to the center point of the circular ends of the Y maze arms. The holes are used to deliver CO₂ to anesthetize flies for fly retrieval at the end of the assay. The designed plates were manufactured at Diamond Coatings Ltd., UK. The 3D printed Y-mazes are assembled with the glass plate using adhesive tape or superglue, making sure the glue does not touch the ITO coating. Each such assembled plate is placed on a 3D-printed holder fixed on top of an LCD screen (LG 25BL56WY, 25", 1920 x 1200 pixels). The holder can hold 8 glass plates and is fitted with grooves for electrical wiring and place marks for copper tapes (12 mm width). Copper tape is applied on the glass plates to make electrical contact between the ITO pads and the copper tapes on the holder. Custom-made printed circuit boards fitted with 5.1 mm round head gold spring contacts (P/N 5099-D-2.0N-AU-1.3C, PTR Hartmann, Germany) electrically connect the copper tapes to the electromagnetic relays, ultimately connecting it to each isolated shocking area. Electrification of the 8 isolated Y-mazes is controlled by an array of 8 relays, which in turn is controlled by an 8-bit shift register (TI 74HC595). The 64 mazes are controlled by 64 individual relays, which are controlled by 8 shift registers. The registers are controlled by the computer program (testY_LCD.py) via an Arduino Mega 2560 Rev. 3 (ATmega2560) (loaded with Arduino_yMaze_shock_595.ino) in closed loop with the position of the fly inside the maze and the visual stimulus presented to it via the LCD screen. Visual stimuli can be, but are not limited to, colours, colour gradients, patterns or light intensities. The whole system is made to be modular, and the plates holding the Y-maze arenas wireless, so that it is not fixed to the LCD screen. This way it can be moved around for the purpose of fast loading the arenas with flies. When electrified, the floor of each maze delivers a constant 30 V DC through the flies legs. The current is limited to 500 mA distributed between 64 arenas (on average 7.8 mA per fly) and powered using a bench-top power supply (RND 320-KA330-5P, RND Lab, Switzerland). The electronics circuits are powered using a 5 V, 90 W switch mode power supply (LRS-100-5, Mean Well Enterprises Co. Ltd., New Taipei City, Taiwan). This current was chosen through optimization experiments in which the goal was to maintain reproducible shock avoidance in flies across several randomly chosen wild-type genotypes, while the memory mutant *dnc*¹ flies, that usually experience most shocks due to their inability to learn, do not get injured during the experiment.

Closed-loop control

Each Y-maze is associated with an Augmented Reality University of Cordoba (ArUco) marker Garrido-Jurado et al. (2014) [\[4\]](#), which is identified by the control software (getBoxes_aruco_64.py) to acquire the position of each maze. This is done both to automate the experiment and to maintain the accuracy in case of an accidental misalignment of the plate within the tolerance of the plate holders when setting up the experiments. The position of each moving fly is captured

using a custom background subtraction algorithm (`unit_fly.py`), and fed into the control algorithm (`testY_LCD.py`, `unitMaze.py`). In turn the algorithm changes the visual stimulus presented to each fly via coloured patterns on the LCD screen (`LCD.py`). The algorithm also controls the electric shock delivery for each fly via an Arduino Mega 2560 Rev. 3 in real time (`Arduino_yMaze_shock_595.ino`). The platform is illuminated with an array of 12 x 8 infrared (940 nm) LED (Figure 1B). The video is captured at 6 fps using a grayscale industrial USB 3.0 camera without an infrared filter (DMK 38UX253, The Imaging Source, Germany), fitted with an infrared long pass filter (dia. 40.5mm thread, 0.5 mm, 093 IR Black 830, Schneider Kreuznach GMBH, Germany). The filter allows the program to ignore any background illumination changes inside the room that can interfere with the accuracy of the fly detection algorithm. The program is generally robust to light interference caused by movement around the setup, but to minimize any potential light interference, as well as to minimize influencing flies' behaviour the experimenter left the room during the assay or wore black or dark clothes. Different associative learning protocols can be implemented with this system, whose codes can be found on our GitHub repository <https://github.com/jaksiclab/GeneticsOfLearningIndividuality>. At the end of each protocol, the program outputs a folder containing comma-separated values (.csv) files reporting the data acquisition times (in nanoseconds starting from the time of acquisition of the first fly position), the coordinates of the fly, the arm in which the fly resides at each moment, whether the arena is electrified or not, the correct, incorrect and total number of choices the fly has made at that point of time. The program also automatically outputs the final task performance scores of the flies at the end of the experiment, the time at which the experiment was performed, sped up infrared video recordings of the arena (.mp4) and setup metadata that needs to be input by the user at the start of the experiment. For further automation, this information can directly be accessed by the control software immediately after an experiment.

Drosophila stocks and rearing

All genotypes were acquired from the Bloomington Drosophila Stock Centre (BDSC) in the year 2020. 88 Drosophila Genetic Reference Panel (DGRP) lines, *norpa*^{EE5} (BDSC stock number 5685) mutants, and *dnc*¹ (BDSC stock number 6020) mutants were used in this study. DGRP genotypes are denoted by a number (*nnn*) or a label *DGRP-nnn*, where *nnn* represents the DGRP genotype. For example, in Figure 2D and 2H, genotype was denoted as 208 or DGRP-208, respectively, and both indicate that the genotype used was DGRP-208 line (synonym RAL-208; BDSC stock number 25174). Flies were maintained and raised on cornmeal agar medium: 6.2 g agar-agar, 58.8 g cornmeal, 58.8 g brewer's yeast, 0.1 L grape juice - Migros M-Classic, 4.9 mL propionic acid, 26.5 mL methylparaben Moldex, 1 L of tap water (Lausanne, Switzerland). Environmental temperature was 26°C (± 0.5°C), humidity 50% RH (±5%), and circadian light condition was set to 12 hours light/dark cycles (instant switch, no ramping). The maternal generation (F1) was generated in three vial replicates from eggs laid by two sets of F0 flies taken from stock vials. F0 stock vials that were maintained at 21 °C (± 1°C), on the same medium, but with no circadian light control. Stock populations varied between 20 and 60 flies per vial with no larval density control. Nine F0 females and 5 F0 males were selected from stock population, housed together and allowed to lay eggs for 3 days, after which they were discarded. The vials were checked periodically to ensure the development was healthy and progressing at an expected pace. While we set up 3 replicate vials initially, only two were used - the extra vial served as back-up for the cases when a vial needed to be discarded. Any vial showing signs of distress, such as dry food, biofilm, too few larvae or pupae or crowded vials were discarded and the rearing protocol was restarted from the beginning, unless a backup vial was available. This was assessed always by the same experimenter. The F1 progeny were collected 12 days after the last day of egg-lay. The experimental F2 generation was set up from each vial replicate the same way as the F1 generation. However, after discarding the F1 adult flies, and after 9 days of development, the vials were checked for eclosion daily. As the first few flies eclosed they were discarded. The next day, the peak eclosion would follow, and the newly eclosed flies were collected. Around 40 males and 40 females were then separated into two vials with fresh medium and prepared for the behaviour assay that would follow 3 days later, when the adult flies were 5 days old. All the preparatory flywork, including collection, sorting and counting

flies across the generations was performed swiftly and using light CO₂ anaesthesia (5L/min flow through standard CO₂ pad) at laboratory room temperature, 21°C (± 0.5°C). All flies were handled by a single experimenter (by R.M. for the single day experiments, and by G.V.B. for multi-day experiments).

Operant conditioning

We use two operant conditioning paradigms: the associative visual place learning (Figure 1C [↗](#)), and the associative colour learning (Figure 1 - figure supplement 1A [↗](#)). In both paradigms, the unrestrained fly can explore the Y-maze and make sequential binary decisions at the junction of the three arms. Conditioning is initiated after initial measurement of unconditioned behaviour. The decisions during conditioning can result in the absence, introduction or removal of foot shock.

For each genotype, we used two biological replicates, progeny of two different sets of males and females, that were reared independently in different vials. Each replicate consisted of 32 flies, equally split between males and females and between two treatment groups, conditioned and control. Environment during conditioning was kept the same as for rearing. Flies were very lightly anaesthetised (10 L/min CO₂ flow on 30 x 40 cm custom-made CO₂ pad) and loaded into the Y-maze arenas using an aspirator. In the conditioned group, flies underwent operant conditioning in the presence of shock, while in the control group the flies were allowed to spontaneously explore the maze experiencing the same visual and environmental stimuli, but without experiencing any shock. All flies were tested during the same “non-siesta” circadian timeframe (20% ZT 0-1, 30% ZT 1-2, 30% ZT 2-3, 15% ZT 3-4) with exception of around 4% of flies extended beyond ZT 3 (3% ZT 4-5, 1% ZT 5-6, 1% ZT 6-7) due to technical issues; Table 7 [↗](#)). We found no difference in task performance given the zeitgeber timeframes (ANOVA (Task performance Experiment time (ZT) * Treatment) $p = 0.531$).

During this time, flies tend to make on average 76 decisions per 20 minutes, with more decisions made by males ($N_{\text{male}} = 82$, $N_{\text{female}} = 62$), and fewer decisions made in the presence of conditioning ($N_{\text{control}} = 89$, $N_{\text{conditioned}} = 63$). In the place learning assay, one of the three arms of the Y-maze is coloured differently from the other two, and an electric shock is associated with that colour. The colours chosen are blue and green, as flies have been shown to be able to distinguish well between the two in previous associative learning studies Ernesto Salcedo et al. (1999) [↗](#); Schnaitmann et al. (2013) [↗](#). At the junction of the Y-maze, the fly is presented with a binary choice between two arms. When conditioning to avoid the colour green, the fly gets shocked when it enters a green arm, while the shock is stopped when it leaves the green arm and enters a blue arm. No conditioning occurs when it enters a blue arm from another blue arm. Hence, we are implementing a combination of positive punishment (adding aversive stimulus following incorrect behaviour), and negative reinforcement (removing aversive stimulus following correct behaviour). The shocked arm was associated with a colour assigned to different arms in a clock-wise way, column-wise across the 64 mazes (Figure 1E [↗](#)), and kept fixed for the entire place learning assay. In the colour learning assays the shock arm was associated with a colour, but the colour of the arms changed with every decision, making the shock and the colour uncoupled from a position in space. At the start of any assay, the entire arena is illuminated with red colour for 2 seconds while the floor becomes electrified. This moves the flies from a state of rest to a state of arousal. The video recording is initiated and for the next 3 minutes, the fly is allowed to explore the maze and get accustomed to it without delivering any shock. This time is also used to assess prior individual biases and initial fly behaviours. The operant conditioning assay is then initialized and recorded for 20 minutes.

Experimental validation of the Y-maze conditioning assay

In the place learning paradigm, wild type conditioned flies spent an average of only 10.5% of the total assay time in the shocked arm, while the control group spent significantly more time in this arm in the absence of shock ($T_{\text{shocked}} = 32.5\%$, Student's T-test $p = 2.52 \times 10^{-10}$). The learning-deficient (*dnc¹*) showed poor relative task performance at avoiding the shocked arm (conditioned $T_{\text{shocked}} = 27.8\%$, control $T_{\text{shocked}} = 30.8\%$; $p = 0.20$). Similarly, relative task performance of visually

impaired (*norpA^{EE5}*) was low (conditioned $T_{\text{shocked}} = 25.4\%$, control $T_{\text{shocked}} = 25.0\%$; $p = 0.90$; Figure 1F [↗](#)), suggesting that in flies visual context such as colour is informative for place learning Whishaw (1998) [↗](#). Alternatively, the *norpA^{EE5}* mutation may also induce learning impairment beyond perceptual deficiency Melnattur et al. (2014) [↗](#).

While average genotype performance was consistent across learning paradigms, across different colour stimuli, and, across consecutive measurements of same populations over multiple days, we found that individual learning task performance was variable and evolved over time (Figure 2 [↗](#); Figure 1 - figure supplement 1 [↗](#), Figure 1 - figure supplement 2 [↗](#); Figure 2 - figure supplement 1 [↗](#)).

Multi-day learning task

In the multi-day learning task, genotypes DGRP-362 and *dnc¹* were reared based on the standard rearing explained above but in 12 replicate vials per genotype (3 replicate vials per experiment type, except for *dnc¹* for which we had two instead of three replicates for the last two experiments, because two vials were discarded due to poor development). 256 individuals from the two genotypes were collected (total $N = 512$ flies) to be tested in four types of experiments. Before the test, the collected flies were housed in fly vials in groups of around 40 individuals of mixed sexes. On the day of each first test, 32 females and 32 males were selected for the test. In each of the four experiments, a set of 64 individual flies were tested once per day with the exception of the second experiment of DGRP-362 that contained 59 flies (32 males and 27 females) due to experimenter error (fly identities were accidentally and intractably swapped). In total $N = 507$ flies were tested successfully. Flies were tested on two consecutive days followed by one day without a test, then another set of two test days. All tests were done under conditioned treatment. Before each conditioning session, flies were allowed to explore the arena for 5 minutes in the absence of shock. A 20-minute conditioning session ensued, followed by a 5-minute session in the absence of shock, to assess change in bias due to learning and short-term memory. This regime was repeated once per day, at the same time of the day (Zeitgeber 0-2). In the first experiment (PPCC_gbgb), flies were tested in a place learning paradigm the first two days ("PP"), then in the colour learning paradigm the last two days ("CC"). The colours associated with the shock across four days alternated across tests between green and blue ("gbgb"). In the second experiment (PPCC_bgbg), they alternated between blue and green. In the third (CCPP_gbgb) and fourth experiment (CCPP_bgbg), on the first two days place learning was tested, and on the last two days, we tested the flies in a colour learning paradigm. The colours associated with the shock alternated the same way for the third and fourth experiment, as in the first and second, respectively. Between tests, identity of each fly was tracked by housing them individually in a custom 3D-printed 64-well single housing plate, placed on food and isolated with a dome to avoid the food from drying up. The flies were transferred to the single housing upon completion of the each test. Each fly was always tested in the same Y-maze on the platform over the days. The position in the well plate corresponded to the position on the platform to facilitate quick set up of the experiment. Males were placed on the top 4 rows of the platform and females on the 4 bottom ones. All flies were handled by a single experimenter (by G.V.B.), except for the third experiment (where the assay was set up by A.M.J.).

Single fly housing

The single housing plate used in the multi-day learning task consists of 64 cube-shaped wells, organized in 8 rows and columns. The floor of the plate is a 0.2 mm thick printed mesh. The mesh allows the flies to reach food and eat when the plate is placed on a tray filled with fly medium, while keeping them as dry and clean as possible throughout the experiment. Care should be taken to only gently press the well-plate on the surface of the medium and prevent food from entering the wells. The mesh also helps with anaesthetising the flies by simply placing the plate onto the CO₂ pad. The top of the 64-well plate is covered with a 3D-printed lid, shaped as an inverse imprint of the 64-well plate. This way, when it covers the well plate, the grid of the lid protrudes by 0.2 mm into each well, preventing the flies from wiggling their way between the lid and the plate and crossing into another well. A thin, fine filter mesh, usually used for *Drosophila* egg collection, was printed into the top printed layers of the lid. To manufacture this, the top four 0.06 mm layers of

the lid are printed first. Then, the printer is paused, the filter mesh is laid over the printed part and tightly affixed to the printer's build plate with an adhesive tape. The printing is resumed so that the next layers of print material "bakes" the mesh into the print. After printing, the mesh remaining on the outer part of the print is cut with a precision knife. The .stl models can be found in the github repository. The plate and lid were printed using red PLA filament (to avoid colour imprinting or colour bias) on an Ultimaker S5 3D-printer. Black filament can be used as well, but the low contrast with the fly makes picking and placing flies from the well more challenging and prone to errors. The 3D models were sliced with Ultimaker Cura, using default "Fine resolution" print setting (0.06 mm layer height). To create the bottom printed mesh, we use Ultimaker Cura slicer to slice a 0.2 mm thick block with width and length matching the size of the dimensions of the 64-well plate. We use the 60% "grid" infill and omit the bottom and the top layer print. Once printed, the mesh is glued to the bottom of the 64-well plate using cyanoacrylate adhesive. This has to be prepared at least 24 hours before the experiment, in a well-ventilated room, to allow the volatile compounds of the adhesive to fully air out. Occasional slight warping of the lid would make it possible for flies to cross to other wells, thus losing track of their identity. Thus, testing the lids before an experiment is advised.

Basic statistics

All basic statistical tests were performed within the R environment (R version 4.0.2.). Pearson correlations and T-tests were performed using base `cor.test()` and `t.test()` functions. T-tests were two-sided. Resampling test was performed using the function `lmperm()` from the package `permuco` Frossard and Renaud (2021) [\[link\]](#). Exact general independence test was performed using the function `independence_test()` from the package `coin` Strasser and Weber (1999) [\[link\]](#); Hothorn et al. (2008) [\[link\]](#). Generalized linear mixed models were fitted using `lmer()` function from the `lmerTest` package and the analysis of variance for fitted models was performed using the `anova()` function. Least square means and the pairwise difference between them were calculated using `emmeans` (`pbkrtest.limit = 100000000`) and `pairs()` function from `lsmeans` R package. Where multiple tests were compared p-values were corrected using Bonferroni correction for multiple test using base `p.adjust(method = "bonferroni")` function. Density distributions are estimated as kernel densities using `density()` function and default parameters.

Definitions of behaviours and other behaviour-based measures

Task performance (T_{shocked}) of a fly is the fraction of time a fly has spent in the conditioned arm during the length of the experiment (20 minutes). It is measured the same way regardless whether the shock is applied or not (for example in the control experiment). *Handedness* of a fly is the absolute value of the total number of right turns subtracted from the total number of left turns, divided by the total number of turns taken by the fly at any given time frame. *Developmental noise* is the absolute handedness of a fly measured during the three minutes prior to the conditioning. *Velocity* in mm/s for a given time frame, is calculated by averaging the displacement of a fly per second over the said time frame. *Relative velocity* is the difference in average velocity of a fly between the shock-associated arm of the Y-maze and the neutral arm of the Y-maze at a given time frame. *Shock response* is the absolute value of the difference between the average velocity of a fly measured during the three minutes prior to the start of the conditioning part of the experiment and the average velocity of the fly during the first quarter (5 min) of the conditioning experiment (when shock becomes implemented in the conditioned group). *colour bias* of a fly is defined as the total fraction of the time the fly spends on the colour during a set time frame. *Percent correct decisions* is the proportion of made decisions to enter the non-shocked arm out of all made decisions to enter any arm. *Learning score* is computed by splitting the experiments into 10 bins of 2 minutes and computing the negative of the average of two Spearman's rank correlations: 1) the rank correlation of the interval index i with the relative time spent in the shock arm during interval i and, 2) the rank correlation of the interval index i with the relative number of visits to the shock arm during interval i .

Genotype-specific relative task performance

Before calculating mean task performance for a genotype, we first filter out individual flies based on their lack of activity. Flies are removed from the analysis if they remain at the shocked arm for 3/4 of the experiment or if they never enter the shocked arm/colour (in either conditioned and control group of flies). Based on observations in trial and final experiments, this outlier behaviour was due to the fly getting accidentally injured by mis-manipulation during assay setup (usually by slightly misplacing them outside the maze boundary and pinching them with the glass slide). The filtering accounted for 3.78 % of all tested wild-type flies. A linear mixed modelling is then used to estimate the effect of genotype on the response to shock and to regress out nuisance factors that may affect the measures of learning. Those included sex, replicate, sex-specific locomotor activity during and in the absence of shock, developmental noise, position of the Y-maze, position of the shocked arm, position of the arm in which the fly initializes the task. The model with the T_{shocked} as the response variable, genotype interacting with the treatment (conditioned or control), sex, developmental noise (absolute bias locomotor handedness), shock response and the starting arm (shock or neutral left, or neutral right) as the fixed effects, and the replicate number, and the position of the fly on the 64-maze arena as the random effects, is fitted to the data to capture individual components of variance of the data (Table 9,10). The least squared means of the genotype x treatment effect was extracted. Relative task performance of a genotype was measured as the Tukey's Honestly Significant Difference in least square mean of T_{shocked} for a genotype in the conditioned group and least square mean of T_{shocked} for a genotype in the control group.

Individuality

Extent of expressed individuality in a behaviour within a group of flies is measured using the differential entropy Cover and Thomas (2006) of the probability distribution function of the behaviour for that particular group, estimated over the theoretical range of the behaviour (Table 12). For Gaussian distributions, entropy scales with the logarithm of the standard deviation and is thus consistent with classical measures of variability in isogenic populations, often called individuality (Figure 2 - figure supplement 8). The difference in expressed individuality between two groups of flies is calculated as Hellinger distance Hellinger (1909) between the two distribution functions. Specifically, we calculate Hellinger distance between two continuous probability density functions of the distributions, over the theoretical range of the concerned behaviour.

Residual individuality and distribution shape divergence

To assess the extent of residual individuality (H_{resid}), the distributions of expressed individual behaviours within genotypes, groups, or replicates are first independently divided into a histogram of 10 bins within the individual range specific to each distribution. The probabilities of finding a measurement in each of the 10 bins are then calculated to obtain the binned probability distribution, based on which the Shannon entropy Shannon (1948); Hausser and Strimmer (2008) is calculated. The H_{resid} correlates negatively with the range of T_{shocked} (Figure 2 - figure supplement 8). This is a result of scaling the distributions within their own ranges, and is consistent with our definition of H_{resid} being free from the effects of environmental and developmental stochasticity. That is, assuming we are able to capture the full range of the expressed behaviour (evidenced by consistency of the distributions between replicates), a group of flies having a narrow range of T_{shocked} will be scaled to an approximately uniform distribution within the range of the particular distribution (Figure 2 - figure supplement 6), and hence, have a higher entropy. To capture the difference in expressed residual individuality between two groups, the same independent binning approach is taken for each group-specific probability distribution separately, and the Kullback-Leibler (KL) Divergence Kullback and Leibler (1951); Drost (2018) of the two distributions is calculated. Since each distribution is binned independently within their own range, every distribution becomes a list of 10 probability values (summing up to 1), with each value having an equal weight for the calculation of the entropy as well as the divergence. This procedure scales each probability distribution to a common range

(Figure 2 - figure supplement 6 [↗](#)), and ensures that the entropy and the divergence measures are only capturing the shapes without being confounded by the central tendencies or the ranges of the distributions. Effectively, we capture residual individuality that is expressed independently of the variability caused by developmental stochasticity or environmental plasticity. The KL divergence is a non-metric, asymmetric measure of how different one distribution is from a reference distribution. Therefore, when we measure the change in the residual individuality as a result of conditioning (*Learning divergence*, $\Delta H_{resid} \text{ Learning}$), we measure the KL divergence of the conditioned (shocked) population with respect to the control (non-shocked) population. In other cases where no reference distribution is obvious, KL is calculated in both directions (such as in the comparison between genotypes within a treatment, *genetic divergence*, $\Delta H_{resid} \text{ Genetic}$), or the compared distribution pairs are randomized, and the pairs are kept consistent between tested environments (such as in the comparison between replicates within a genotype and treatment, *experimental divergence*, $\Delta H_{resid} \text{ Experimental}$).

To provide an alternative measure of differences in the shapes of distributions that are symmetric or less sensitive to outlier values we also calculated Hellinger distance [Hellinger \(1909\) \[↗\]\(#\)](#) and Jensen-Shannon divergence [J. Lin \(1991\) \[↗\]\(#\)](#) between the distributions of $T_{shocked}$ in control and conditioned treatment, that were centered around the median. We also applied the KL divergence on non-binned, continuous distributions of $T_{shocked}$ (Figure 2 - figure supplement 8 [↗](#)). We found that these measures all correlate strongly and significantly with each other and with either the range, variance and entropy of the $T_{shocked}$ distributions and/or the relative task performance. While they do uncover various differences between distributions, these measures are not free from variance and central tendency effects. Hence, we refrain from using them for measuring the changes in *Residual individuality*.

Modeling behaviour

To model individual fly behaviour, we extract for each fly a sequence of arm identities $x_i \in \{1, 2, 3\}$, arm colour $c_i \in \{\text{green, blue}\}$, presence of shock $s_i \in \{\text{shocked, not shocked}\}$, arm escape-duration $\Delta t_i \in \mathbb{R}^+$ and turn events $y_i \in \{\text{right, left}\}$. For example, the sequence $S = ((x_1 = 3, c_1 = \text{green}, s_1 = \text{shocked}, \Delta t_1 = 1.0 \text{ s}, y_1 = \text{right}), (x_2 = 1, c_2 = \text{blue}, s_2 = \text{not shocked}, \Delta t_2 = 3.5 \text{ s}, y_2 = \text{left}), \dots)$ means that a fly started in arm 3, perceived colour green and got shocked, escaped arm 3 after one second by taking a right turn at the center of the maze, arrived in arm 1 with colour blue and without shock, stayed there for 3.5 seconds and left it with a left turn, etc. We model the probability of a given sequence S of length T as $P(S)$

$$= P(\Delta t_T | \mu_T, \sigma) \prod_{i=1}^{T-1} P(y_i | \rho_i) P(\Delta t_i | \mu_i, \sigma),$$

where $P(y | \rho)$ is a Bernoulli distribution with probability of turning right given by ρ_i and $P(\Delta t_i | \mu_i, \sigma)$ is a log-normal distribution with mean μ_i and standard deviation σ . The probability of turning right $\rho_i = \sigma(w_{x_i}^{(i)}) = 1 / (1 + \exp(-w_{x_i}^{(i)}))$, depends on the weights $w_1^{(i)}, w_2^{(i)}, w_3^{(i)}$ (one for each state). These weights change according to the following dynamics: $w_i^{(i)} = \rho_i$, where η_g is the green colour learning rate, I denotes the indicator function with $I(\text{true}) = 1$ and $I(\text{false}) = 0$, η_s is the shock learning rate, n_i is a shock counter (number of times shock was experienced so far), and ϕ_w is a parameter that scales the dependence on the shock counter. This learning rule increases the probability of turning right in state x_i when turning right led to the green arm without shock and $\eta_g > 0$ (colour preference learning), and it leads to a decrease in the probability of turning right, when the negative impact of arriving in a shocked arm outweighs the preference for arriving in a green arm ($\eta_g + \eta_s(1 + \phi_w n_i) < 0$), and vice versa for turning left. The means of the log-normal distribution are given by $\mu_i = \mu^{(i)} + \Delta_g I(c_i = \text{green}) + \Delta_s I(s_i = \text{shocked})$, where the parameters Δ_g and Δ_s control the change in escape duration due to being in a green arm or being shocked, relative to the mean $\mu^{(i)}$. This mean changes according to the dynamics $\mu^{(i+1)} = \mu^{(i)} + \eta_\mu(1 + \phi_\mu n_s) I(s_i = \text{shocked}) + \eta_t \Delta t_i$. With this update rule, the mean of the log-normal distribution over escape durations can change simply with the passage of time, when $\eta_t \neq 0$, but also due to being shocked, when $\eta_\mu \neq 0$. To model a population of flies, e.g., 64 flies of the same genotype, we place normal priors over the model parameters ([Table 13 \[↗\]\(#\)](#)) and estimate the means and standard deviations of these priors with

approximate expectation-maximization. We considered four different models: no individuality: all flies with the same genotype have exactly the same parameters, i.e., the standard deviation of all priors is zero ($k = 11$ parameters per genotype; (Table 13 [↗](#)).

individuality: normal priors with fitted mean and standard deviation over all parameters, except the learning rates η_s , η_g , η_μ and the factors ϕ_w , ϕ_μ which are shared across individual flies of the same genotype, as in the no individuality model ($k = 11 + 6 = 17$ parameters per genotype). Sharing the learning rates led to a lower BIC than a model with individuality in all parameters (not shown).

no learning: same as individuality, except that $\eta_s = \eta_g = \eta_\mu = \eta_t = 0$ and $\phi_w = \phi_\mu = 1$ ($k = 11 + 5 - 6 = 10$ parameters per genotype).

no genetics: all flies are fitted with the individuality model ($k = 17$ parameters), shared parameters due to genotype is not modeled.

Bayesian information criterion BIC and marginal log probabilities were estimated with 10^4 samples. The difference in momentary behaviour between two simulated flies was computed with the Hellinger distance [Hellinger \(1909\) \[↗\]\(#\)](#) between the policies, averaged over all possible states.

Simulating behaviour

We simulated tracks for 64 flies per genotype split equally between treatments based on the genotype-specific or individually fitted parameters from the different models.

Predicting genotype from behaviour

To decode the genotype from behaviour, we trained a recurrent neural network with one hidden layer of 32 LSTM cells with relu-activation on the behavioural sequences encoded as $(\text{onehot}(x_i), s_i, \Delta t_i)$. The feed-forward baseline model contained 2 hidden layers of 32 relu neurons with the input being the number of decisions encoded as 20 dimensional vectors with Gaussian tuning, i.e., for number of decisions n , input neuron i 's activity is given by $a_i = \exp(-(n - c_i)^2 / (2 \cdot 10^2))$ with $c_i = (i - 1) \cdot 20 + 2$.

Data availability

All custom scripts and source data can be found on <https://github.com/jaksiclab/GeneticsOfLearningIndividuality> [↗](#)

symbol	description
$w^{(1)} \in \mathbb{R}$	initial probability of turning right (handedness)
$\mu^{(1)} \in \mathbb{R}$	initial mean of the log-normal distribution over escape durations
$\Delta_s \in \mathbb{R}$	shock-induced change of the mean of the log-normal distribution
$\Delta_g \in \mathbb{R}$	change of the mean of the log-normal distribution, because of being in a green arm
$\sigma \in \mathbb{R}^+$	standard deviation of the log-normal distribution over escape durations
$\eta_s \in \mathbb{R}$	learning rate controlling the shock-induced change of turning right
$\eta_g \in \mathbb{R}$	learning rate controlling the green-color-induced change of turning right
$\eta_\mu \in \mathbb{R}$	learning rate controlling the shock-induced change of the mean of the log-normal distribution over escape durations
$\eta_t \in \mathbb{R}$	learning rate controlling the change of the mean of the log-normal distribution, because of the passage of time
$\phi_w \in [10^{-3}, 10^3]$	factor scaling the influence of the shock counter on the turn dynamics
$\phi_\mu \in [10^{-3}, 10^3]$	factor scaling the influence of the shock counter on the escape duration dynamics

Table 13. Model parameters.

The first five parameters are “static preference” parameters and the remaining parameters are “learning rate” parameters.

Figure supplements

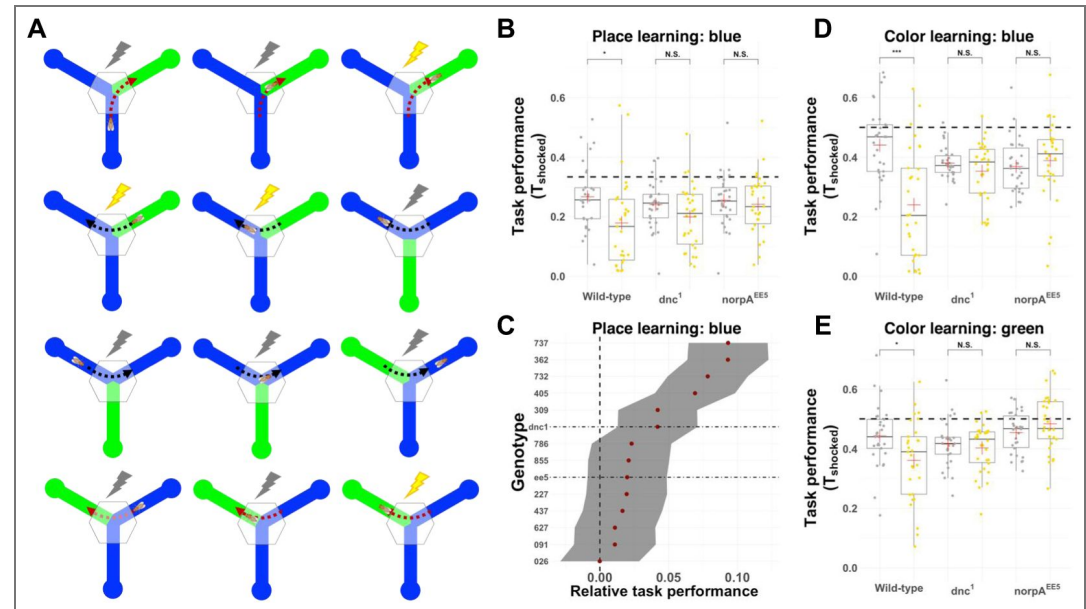


Figure 1—figure supplement 1. A) Schematic for the implementation of colour learning paradigm. As the fly enters the arm with shocked colour (green) and traverses the 2 mm boundary, it starts to experience the shock. At this point, the decision is recorded and with each decision the colours of the two unoccupied arms behind the fly randomly change colours. This way, the shock is associated with a colour and uncoupled from place. As the fly chooses the neutral colour (blue) the shock is removed (or not applied). B) Task performance in blue place learning for one wild-type DGRP line (DGRP-362), memory deficient genotype (*dnc*¹) and blind genotype (*norpA*^{EE5}). Each point is an individual fly. Control treatment is shown in grey and conditioned treatment in yellow. Dashed line marks the $T_{\text{shocked}} = 1/3$. C) Relative task performance in blue place learning for 12 wild-type DGRP genotypes, memory deficient genotype (*dnc*¹) and blind genotype (*norpA*^{EE5}). Grey shading indicates standard error. Vertical line points to no change in performance (0) and horizontal lines indicate least square means for memory- and vision-deficient genotypes. In all panels for each genotype-treatment combination $N = 32$ flies were tested, but fewer are shown here (due to filtering for low activity; see Methods). For all boxplots: whiskers of boxplots show upper and lower quantiles, the bar indicates median and red plus indicates mean across individuals (points), yellow indicates the conditioned and grey the control flies, asterisk indicates significance threshold for the T-test (* < 0.05, ** < 0.01, *** < 0.001), and horizontal lines indicate task performance expected by chance (1/3 or 1/2). D) Task performance in blue colour learning for one wild-type DGRP line (DGRP-362), memory deficient genotype (*dnc*¹) and blind genotype (*norpA*^{EE5}). Each point is an individual fly. Control treatment is shown in grey and conditioned treatment in yellow. Dashed line marks the $T_{\text{shocked}} = 1/3$. E) Task performance in green colour learning for one wild-type DGRP line (DGRP-362), memory deficient genotype (*dnc*¹) and blind genotype (*norpA*^{EE5}). Each point is an individual fly. Control treatment is shown in grey and conditioned treatment in yellow. Dashed line marks the $T_{\text{shocked}} = 1/3$.



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Figure 2—figure supplement 1.

A) Density distributions of task performance for genotypes, or-dered from highest mean $T_{shocked}$ (top) to lowest mean $T_{shocked}$ (bottom) for control (left panel; $N = 32$ for each genotype) and conditioned (right panel; $N = 32$ flies for each genotype) treatment. Distribution filled colours represent different genotypes. Solid vertical black lines represent chance level $T_{shocked} = 1/3$; B) Density distributions of replicates for genotypes shown in A); C-D) Correlation between replicates of mean task performance (C) and shock response (D) ($N = 16$ flies per replicate per genotype for 88 genotypes). Inset text show correlation equation, p-value and R^2 ; E-I) $\Delta H_{resid}^{Experimental}$ in behaviour for control and conditioned flies across genotypes ($N = 88$ genotypes, N.S. indicates no significant difference (T-test) between tested groups; left panel); and correlation of mean behaviour between replicates ($N = 16$ flies per replicate per genotype for 88 genotypes; right panel). Inset text show correlation equation, p-value and R^2 ; Same is shown in E-I) where E represents correct decisions, F) handedness, G) velocity (mm/s), H) relative velocity, and I) learning score.

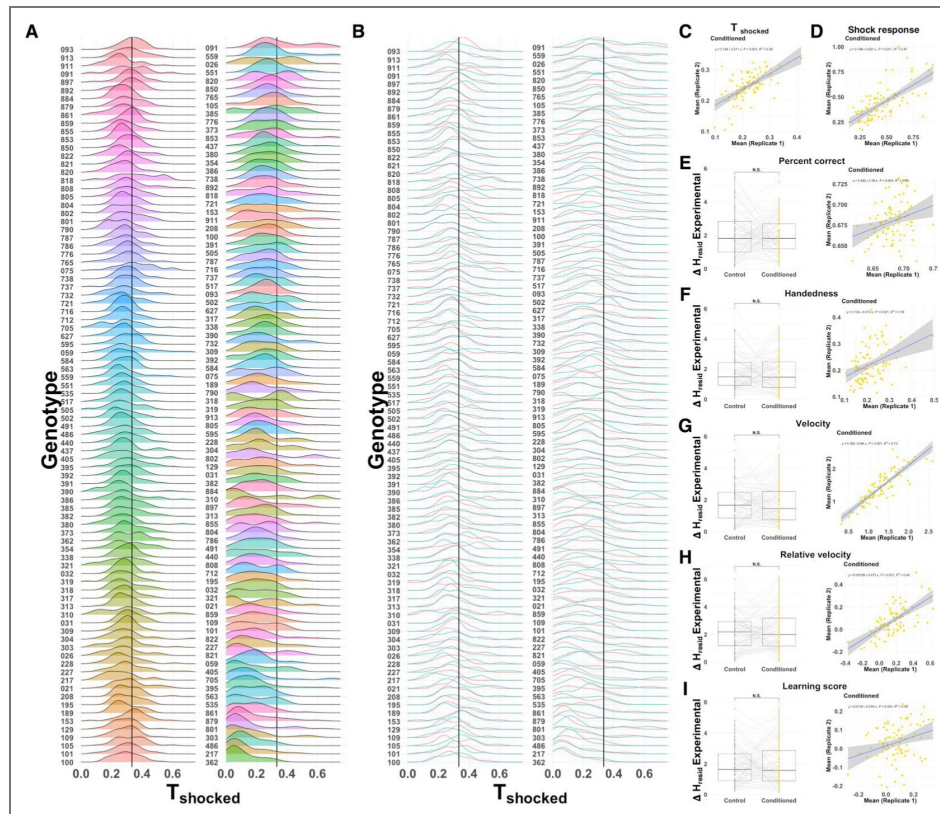


Figure 2—figure supplement 2.

A-E) Individual fly behaviour and change in behaviour in conditioned (yellow) and control (grey) treatments is shown for A) task performance, B) Percentage of correct decisions, C) velocity (mm/s), D) relative velocity (mm/s) and E) handedness. F-J) Change in individual behaviour between 4th quarter (15 - 20. min) and 1st quarter (0 - 5 min) of the condition-ing assay is shown for the same behaviours. K) Evolution of task performance over 20-min assay. Solid yellow and grey lines show the average cumulative task performance for all conditioned flies ($N = 2611$) and control flies ($N = 2628$), respectively. Shaded areas show 1 standard deviation. For all boxplots, whiskers show upper and lower quantiles, the bar indicates median and red plus indicates mean across individuals (points). In all panels yellow indicates the conditioned and grey the control flies. Asterisk indicates significance threshold for the T-test (* < 0.05 , ** < 0.01 , *** < 0.001)

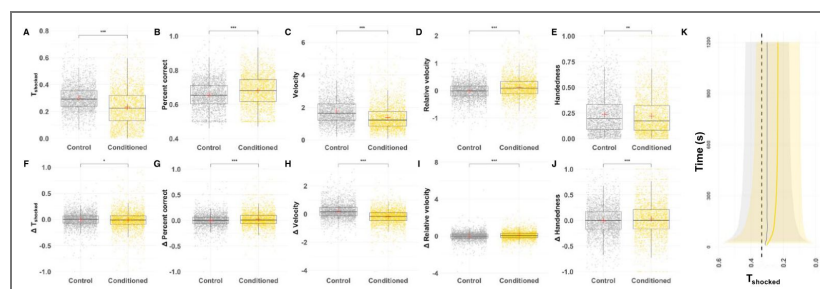


Figure 2—figure supplement 3. Heatmap shows Pearson's product moment correlation matrix between individual's behaviours in the conditioned and control treatment.

Pearson product-moment correlation coefficient (r) scale: Blue $r = 1$, white $r = 0$, red $r = -1$. Asterisks indicate p -value < 0.05 after Bonferroni correction for multiple testing. For all boxplots, whiskers show upper and lower quantiles, the bar indicates median. In all panels yellow points indicate the conditioned and grey the control flies. Asterisk indicates significance threshold for the T-test (* < 0.05 , ** < 0.01 , *** < 0.001).

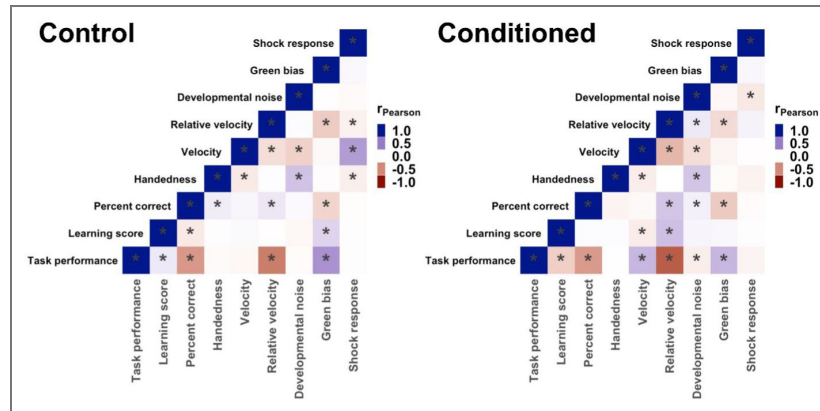
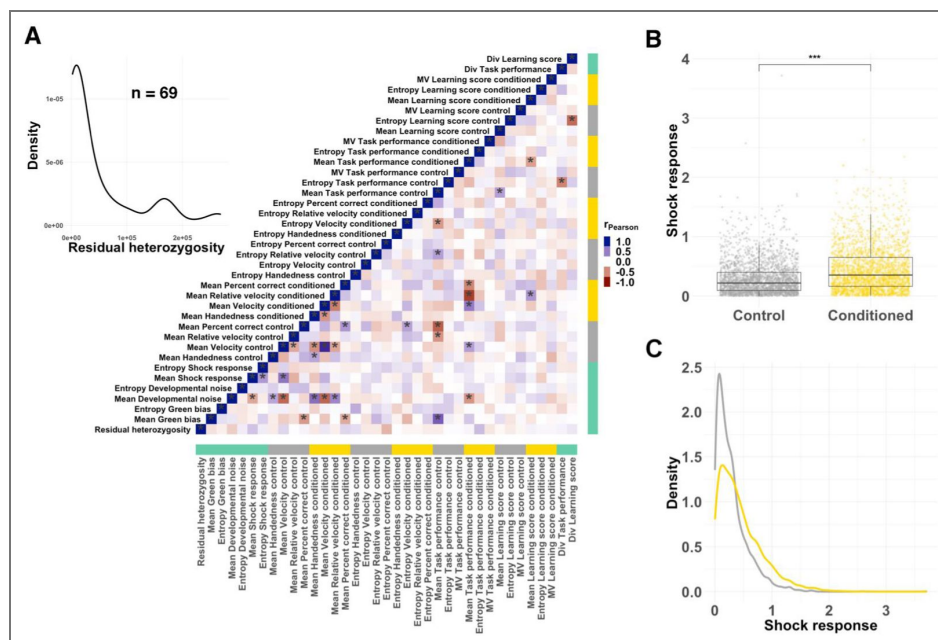


Figure 2—figure supplement 4.

A) Correlation matrix for genotype scores of various measured fly behaviours ($N = 88$ genotypes). Yellow bands indicate the conditioned groups, grey bands the control groups, green bands represents scores measured over all flies regardless of the treatment. Pearson product-moment correlation coefficient (r) scale: Blue $r = 1$, white $r = 0$, red $r = -1$. Asterisks indicate p -value < 0.05 after Bonferroni correction for multiple testing. Inset shows the distribution of residual heterozygosity (total number of heterozygous loci) for 69 genotypes as reported in Mackay et al. (2012); B) Shock response for control (grey, $N = 2628$) and conditioned flies (yellow, $N = 2611$). For all boxplots whiskers of boxplots show upper and lower quantiles, the bar indicates median across individuals (points). Asterisk indicates significance threshold for the T-test (* < 0.05 , ** < 0.01 , *** < 0.001). C) Kernel density distribution of shock response for control (grey) and conditioned (yellow) flies.



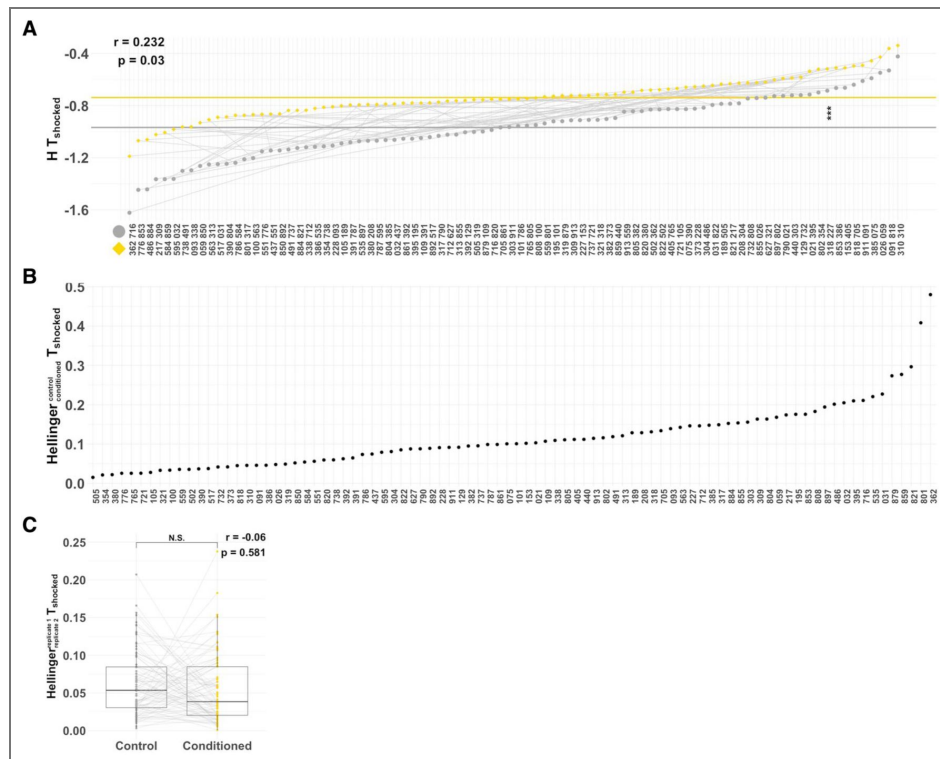


Figure 2—figure supplement 5.

A) Task performance entropy (H) across 88 wild-type genotypes measured in the control (gray) and conditioned (yellow) treatment. Genotypes are sorted independently for control and conditioned treatment. Thin gray lines connect the same genotype across two treatments. Horizontal lines indicate mean entropy value across genotypes. Asterisks indicate a significant difference between the means across genotypes. B) Hellinger distance between the task performance distributions in control and conditioned flies is shown for each genotype. Genotypes are ranked based on the Hellinger distance, from lowest to highest. C) Task performance distributions are similar in replicate 1 and replicate 2.

Figure 2—figure supplement 6. A schematic representation of how scaling distributions to the same range can be used to assess the shape of the distribution independent of the distribution variance.

Assume some measurements with genotypes G1, G2 and G3 have a normal distribution under control condition (top figure, gray lines). In the conditioned case, the distributions are bimodal for G1 and G2, whereas it remains normal for G3 (top panel). For each genotype, the variance is the same in both conditions. If we simply compute the Hellinger distances, we find $D(\text{G1 conditioned}, \text{G2 conditioned}) > D(\text{G1 conditioned}, \text{G3 conditioned})$, because the Hellinger distances are dominated by the variance here and G1 and G3 have similar variances. However, when we transform the measurement variables to the same range [0, 1] (bottom panel), we find $D(\text{G1 conditioned shape}, \text{G2 conditioned shape}) < D(\text{G1 conditioned shape}, \text{G3 conditioned shape})$.

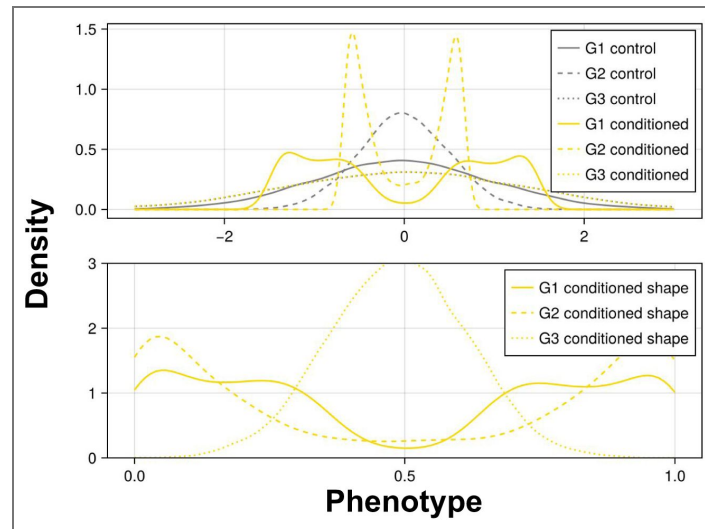
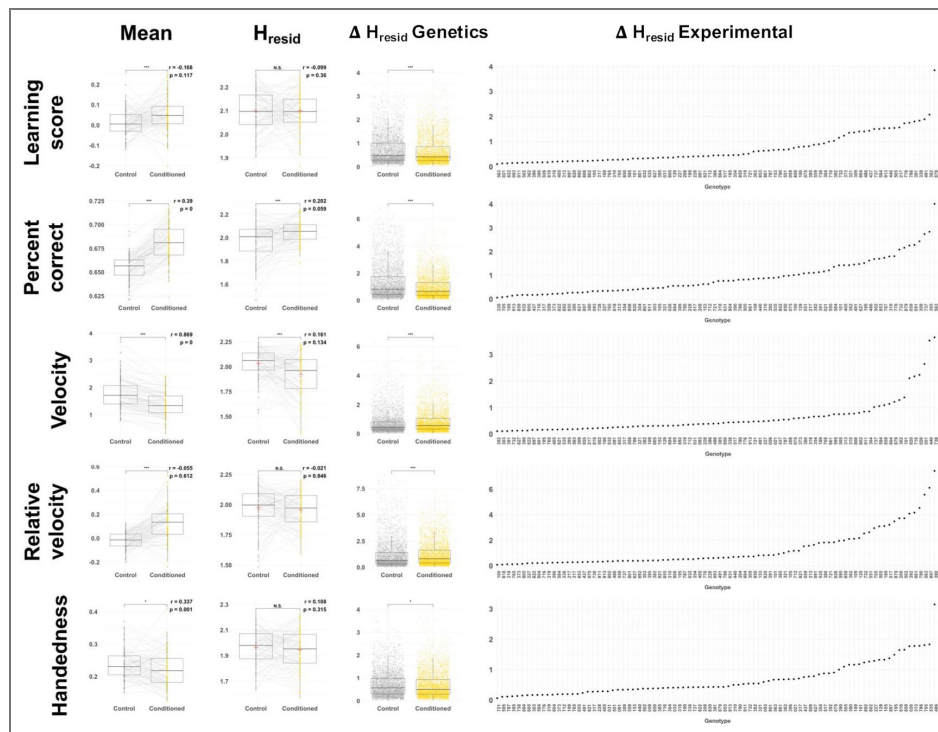


Figure 2—figure supplement 7. Phenotype means, residual entropies, $\Delta H_{\text{resid Genetics}}$ and $\Delta H_{\text{resid Experimental}}$ (panels left to right) are shown for learning score, percent correctly made decisions, velocity, relative velocity and handedness (panels top to bottom).

$\Delta H_{\text{resid Experimental}}$ is ranked smallest to largest, independently across phenotypes.



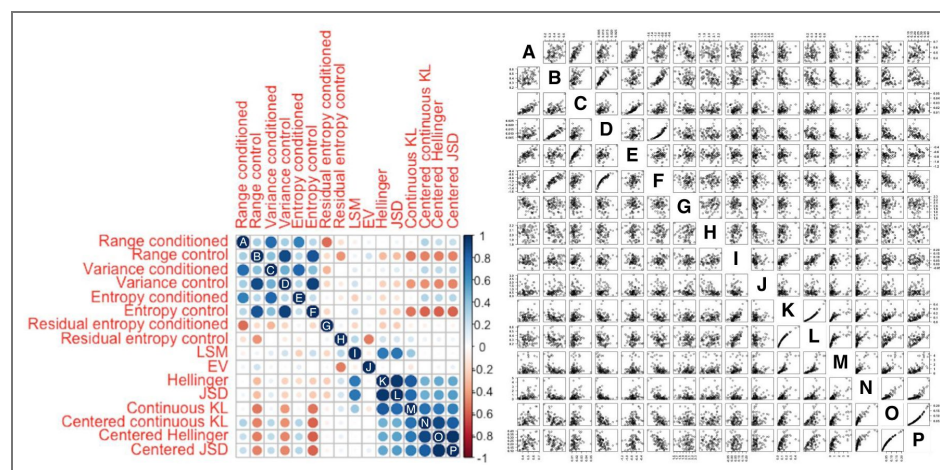


Figure 2—figure supplement 8. Measures of residual entropy are calculated for the two groups (control and conditioned) separately.

Left panel is the correlation matrix heatmap, while the right panel shows the equivalent data scatterplots. Pearson product-moment correlation coefficient (r) scale: Blue $r = 1$, white $r = 0$, red $r = -1$.

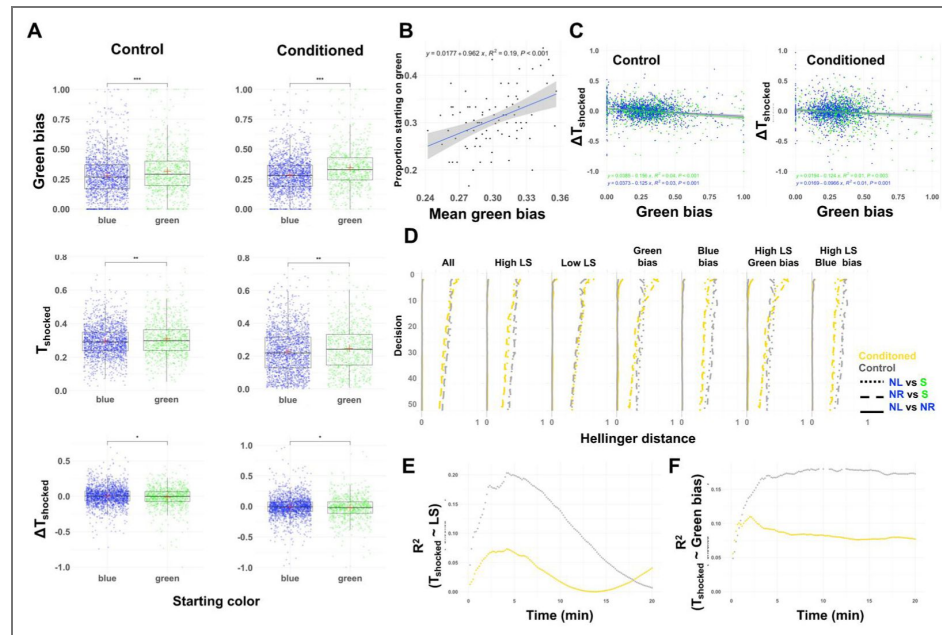


Figure 3—figure supplement 1.

A) Starting position reflects colour bias and affects task performance. Flies with a higher green bias (top panels) tend to find themselves on the green arm at the beginning of the assay for both control (N = 2627, left) and conditioned (N = 2611, right) flies. This is later reflected in the task performance (middle panel) and change in task performance (bottom panel), where flies starting at green colour have higher T_{shocked} and lower change in T_{shocked} in green place learning. In other words, biased flies, and those that start the experiment on green colour are both disadvantaged and poorer learners. For all boxplots whiskers of boxplots show upper and lower quantiles, the bar indicates median across individuals (points). Asterisk indicates significance threshold for the T-test (* < 0.05, ** < 0.01, *** < 0.001). N.S. indicates non-significance; B) Correlation between genotype's green bias and proportion of flies on the green arm at the start of the conditioning for each genotype (N = 64 flies per genotype for 88 genotypes). Inset text show correlation equation, p-value and R^2 ; C) Change in task performance with respect to green bias is shown for flies (points) that started the task on green (shown in green) or blue position in the Y-maze (shown in blue). Inset text show correlation equation, p-value and R^2 . While change in task performance is significantly dependent on the green bias, the slope of this association is not affected by starting position of the fly in either treatment. D) The evolution of Hellinger distance between distributions of cumulative task performance over 50 decisions of flies starting at different arms of the Y-maze (neutral left NL, neutral right NR and shocked S) is shown for conditioned (yellow) and control treatment (grey). Note that the distributions differ substantially and persistently depending on where the fly starts the assay. This was independent of the flies' bias. The divergence between distributions is, however, reduced with learning. Distributions of T_{shocked} are calculated for flies that have made at least 50 decisions. E-F) Pearson correlation coefficient (R^2) for correlation between cumulative task performance and learning score (E), and between cumulative task performance and green bias (F), over the time span of the conditioning. In all panels yellow indicates the conditioned and grey the control flies.

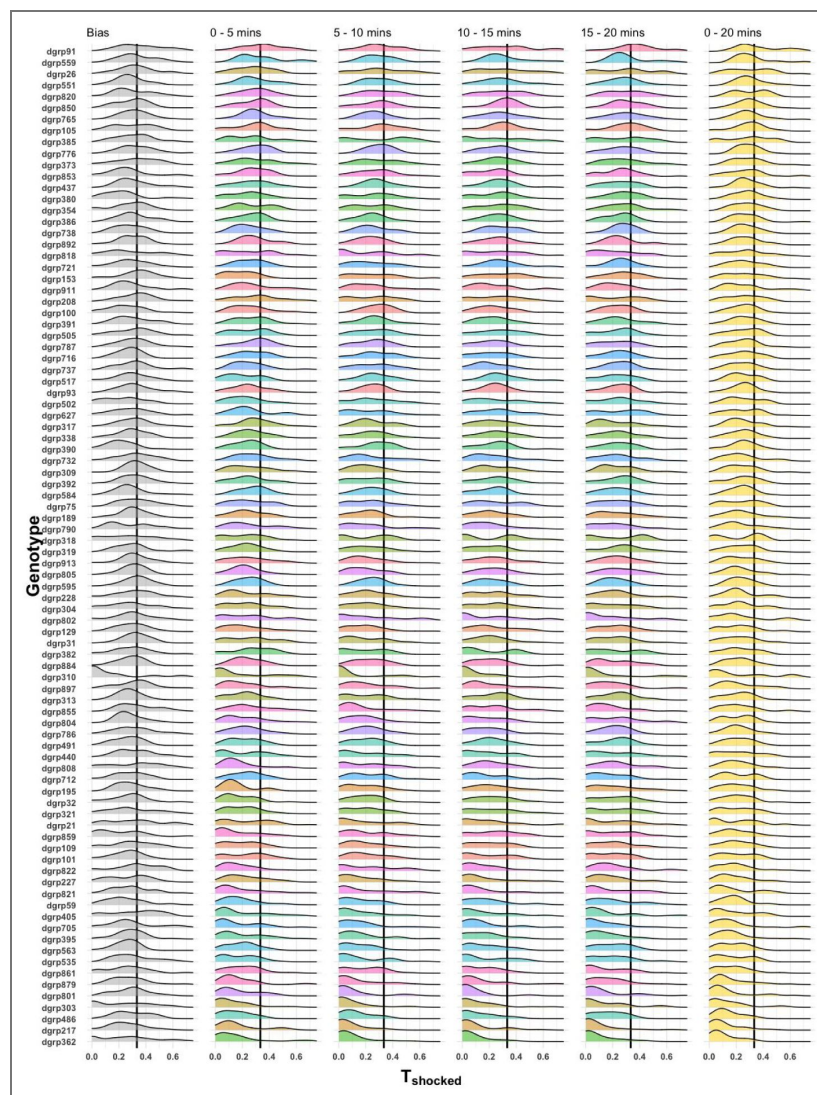


Figure 3—figure supplement 2. Bias estimated during the first 3 minutes of the assay (-3 mins to 0 mins), is shown in the first column.

The 20 mins of the conditioning period after bias estimation is divided into 4 quarters of 5 minutes each, shown in the next 4 columns. The last panel shows the overall task performance during the 20 minutes of conditioning. The genotypes are ordered in rows in ascending order based on mean task performance of the conditioned flies.

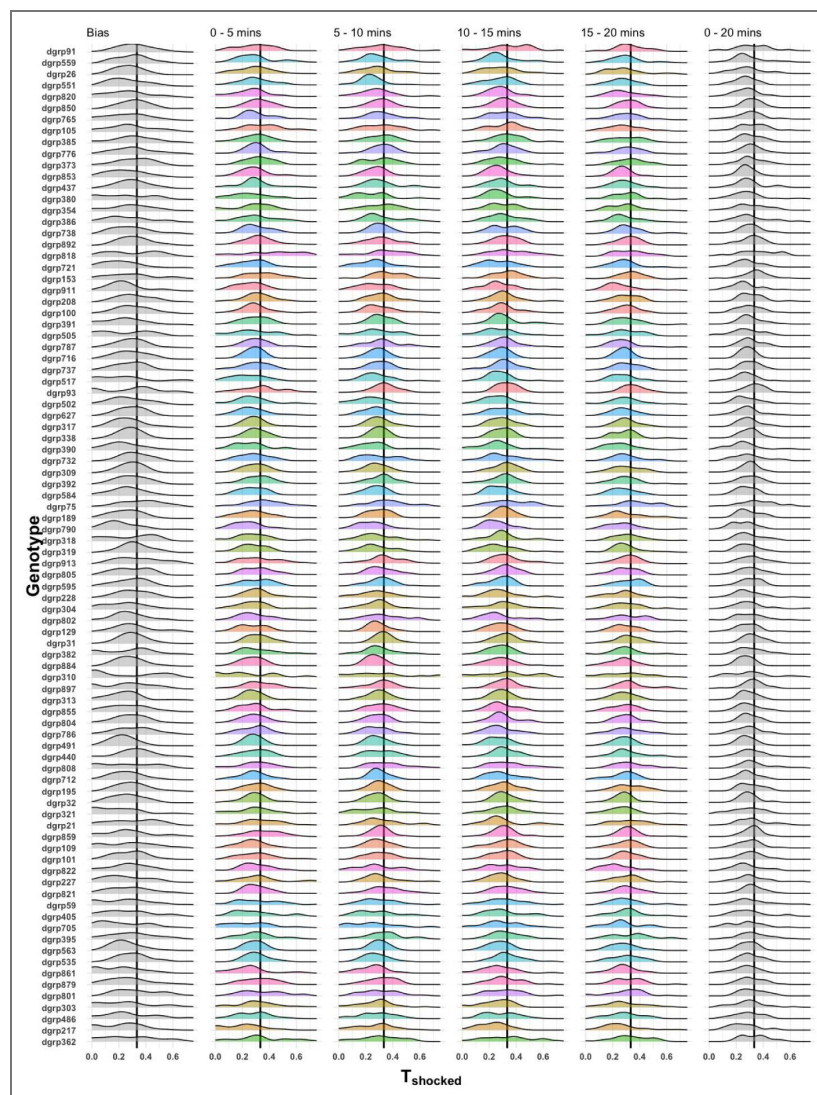


Figure 3—figure supplement 3. Bias estimated during the first 3 minutes of the assay (-3 mins to 0 mins), is shown in the first column.

The 20 mins of the conditioning period after bias estimation is divided into 4 quarters of 5 minutes each, shown in the next 4 columns. The last panel shows the overall task performance during the 20 minutes of conditioning. The genotypes are ordered in ascending order of task performance of the conditioned flies (to match with Figure 3 - Figure supplement 3)

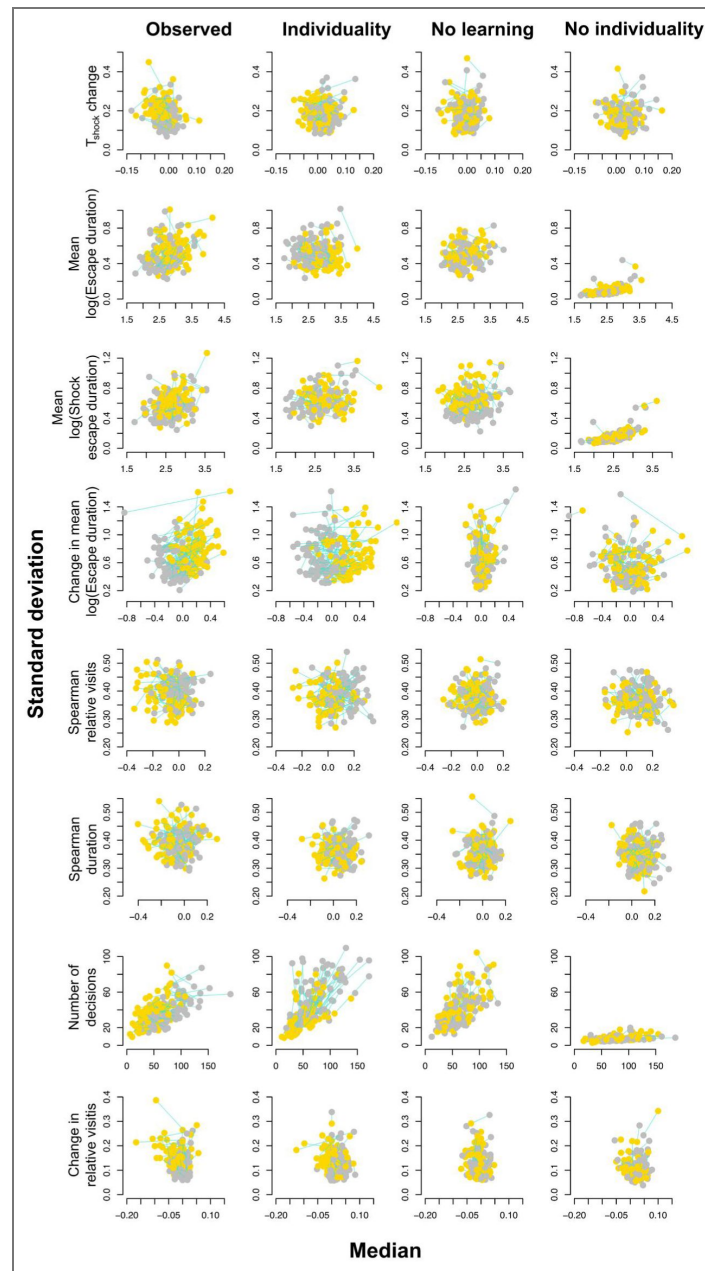


Figure 4—figure supplement 1. Points show genotype statistic in conditioned (yellow) and control group (grey).

Behaviours shown are change in task performance, mean time to escape an arm, mean time to escape shock, change in time to escape an arm, Spearman's rank correlation between four time intervals and relative number of visits to shocked arm (see Learning score in Methods), Spearman's rank correlation between four time intervals and time spent in the shocked arm (see Learning score in Methods), number of made decisions and change the proportion of visits to the shocked arm. In all cases, the *Individuality* model provides the best representation of the observed data.

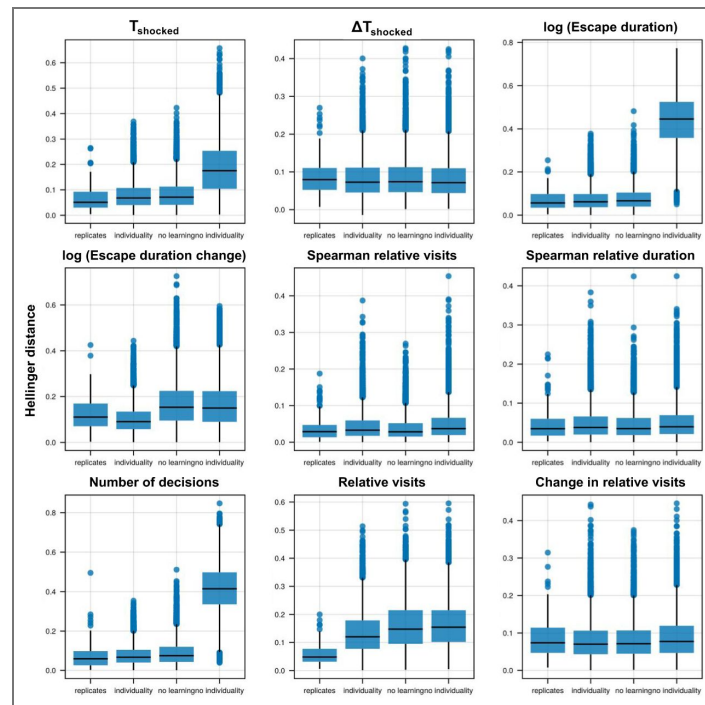


Figure 4—figure supplement 2. For each of the 9 behaviours, Hellinger distance is shown between observed data (N = 90 genotypes) and the equivalent data simulated 25 times based on three different models (*Individuality*, *No learning*, *No individuality*).

Distance between observed and simulated replicates is also shown, where the first 32 simulated flies are compared to the first 32 observed flies (replicate 1) and the second 32 simulated to the second 32 observed (replicate 2). The *Individuality* model is able to reproduce the observed data, while *No individuality* model fails to capture the observed variation in the number of decisions, escape duration, change in escape duration, and the proportion of visits to shocked arm. Similarly, *No learning* model underperforms compared to *Individuality* model in capturing the change in escape duration and proportion of visits to shocked arm.

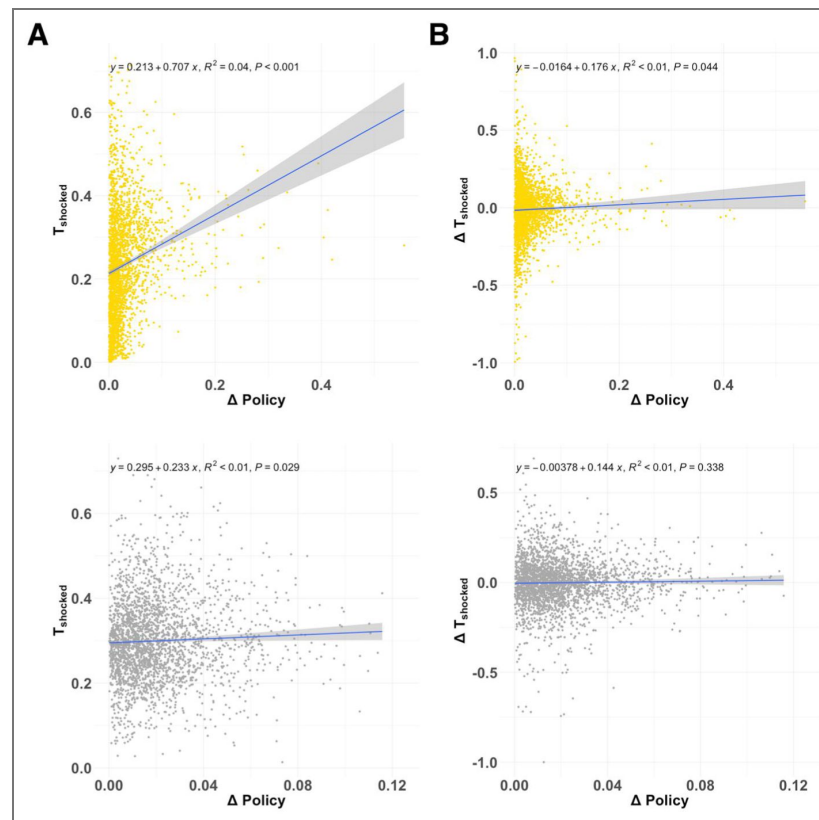


Figure 4—figure supplement 3.

A) Task performance and B) change in task performance depend significantly on the change in behaviour policy in the conditioned treatment (yellow, upper panels). This dependence is much weaker or insignificant in the control treatment (grey, lower panels). Each point represents an individual fly. Inset text shows correlation equation, p-value and R^2 .

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Additional information

Author contributions

AMJ and RM conceptualized and designed the study. RM, AMJ and IT conceptualized and designed the behaviour platform. RM built the platform's software, RM and AMJ built the experimental hardware. RM, GVB and AMJ performed the experiments. RM, JB, AMJ and AM conceptualized the data analysis. RM, JB, GVB and AMJ analyzed the data and produced the results. AMJ, RM and JB wrote the manuscript. All authors read, edited and intellectually significantly contributed to the manuscript.

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Peer reviews

Reviewer #1 (Public review):

"Learning is a fundamental source of individuality," by Manna and colleagues, interrogates different sources of variation in individual behavior. The authors place individual flies in a Y-shaped arena, which is a common design in the field, and illuminate the arms of the Y with blue versus green light. They track the color preference of individual animals and also perform operant conditioning, meaning that they teach the fly to avoid a particular color/arm by generating a foot shock when the fly enters that arm. There are a number of things that are impressive about this setup: The authors are able to collect data on thousands of individual flies of many different strain backgrounds, and they demonstrate a strong change in color preference after conditioning. This is nice, because in past papers visual learning ability has been modest and difficult to study. To put a number on it, in this paper animals on average don't show a color preference at the start of the assay, spending around 30% of their time in the one arm illuminated green, and the remaining time in the two arms illuminated blue. After conditioning, the average animal spends only 23% of its time in the green arm.

The authors run 64 animals through the assay for each of 88 wild type strains (maybe? see Major Point 1 below) and see considerable strain-specific (genetic) variation in the change in time spent in the shocked color after conditioning. Some strains show no learning, while others spend <10% of their time in the shocked color after conditioning. They also, I believe, see that some strains have more variability across individuals, which would suggest that some strains have stronger canalization at the development or circuit function level than others-i.e. some genotypes produce more consistent copies of the individual, others less consistent copies. (Or, some genotypes produce robust circuits, and others produce noisy circuits.)

Finally, the authors argue statistically that learning itself increases variability in individual performance. This makes a lot of sense to me intuitively. Learning changes the physical/chemical properties of circuits in the brain, and because it evolves over time and interacts with environmental variables, it seems like it should send different animals down different channels. Or, at a conceptual level, if I learn to play the piano and my sister doesn't (because of some genetic difference between us or something stochastic), this learning experience will cause all sorts of other differences in our behavior as time passes. I also think the authors do have enough data to be able to make this finding. However, the presentation of the argument in this portion of the paper is hard for me to understand, and I am not an expert in statistics, so the strength of the result is difficult for me to evaluate.

Major points:

(1) It's difficult to track through the paper the number of animals tested for different assays. At the beginning, it says $N=5632$, which works out to 64 flies for each of the 88 DGRP strains. 64 happens to be the number of parallel Y arenas they have. Later in the methods, there's description of more variation within the set of 64 for each strain-two different parent sets per strain, different sexes, conditioned and un-conditioned. And, while the results text focuses on the color learning, the methods discuss additional assays (place learning, multi-day learning).

Given the numbers, does each run of the 64 mazes include all the tested flies of one strain, or are flies of many strains included in each batch? Do different flies do different assays (color, place, multi-day) or do they all do all the assays? Perhaps there is a table including this information already in the supplement, but I recommend making it much clearer in the main results text and methods. While the dataset is large, if it is split over many conditions and/or if batch and genotype confound each other, this will affect the robustness of the results and how strong the conclusions can be.

(2) The data presentation in Figure 1 is elegant and easy to follow, but getting into Figure 2 and subsequently, I get lost in the statistics and have trouble understanding what is being measured. My understanding of the big picture is that while genetics and individual randomness contribute a lot to behavior, the evidence for learning as an amplifier of individuality is that variance in behavior among animals of the same strain increases over time in the conditioned group (i.e. the group that is doing the most learning, or a specific kind of learning), but not in the control group. This idea is illustrated in the flattening distributions in the cartoons in Figure 1A. The authors should include graphs of the real data that use the same format as in that cartoon. Instead, the graphs present "residuals," and I don't know what those are. I suspect it's "variation left over after accounting for effects of strain and individual stochasticity." I see the residuals being tracked per strain over time in Figure 2H, but I don't see the change over time in other graphs. I'm looking for something simple like, "variation within the strain at the beginning of learning and at later time points in learning." (But I'm not sure exactly what instantaneous measurement would be the focus in longitudinal analyses of learning behavior.)

(3) Figure 3 is a cool stab at tracking down the precise mechanism by which stochastic environment interacts with learning to send individuals along different behavioral routes. But again, like in Figure 2, I don't have the sophisticated understanding of statistics to understand exactly what the graphs are telling me, or how they relate to the underlying measurements. I'm relying on the results text alone to reach a conceptual understanding and just taking the graphs on trust.

So, overall, the authors have a very nice body of work here and with the potential to add a new facet to our understanding of the origins of diversity in animal behavior. In addition to the interpretations they focus on here, this dataset also represents an advance in studying visual associative learning in general, and quite an amazing ability to make longitudinal measurements of many behavioral decisions within the same animals. Improving the data presentation to make it easier to follow for a larger swathe of researchers, especially in figures 2 and 3, will increase its potential impact.

Comment on revised version:

The authors have addressed my main points, including adding description of their statistical analyses and providing more detail about the different assays run and which animals were included in the same assay batches.

<https://doi.org/10.7554/eLife.111235.2.sa2>

Reviewer #2 (Public review):

Summary:

The authors set out to test the extent to which differences in learning capacity and experience contribute to behavioural variation in a genetically identical population under identical environmental conditions.

Strengths:

The authors developed and used a scaled-up version of a simple two-choice behavioural paradigm allowing them to test thousands of individuals across multiple genotypes. They then deployed clever and powerful statistical analysis methods and provided compelling evidence for a role of variability in learning in the expression of behavioural variation.

Weaknesses:

There are no major weaknesses, although some level of longitudinal analysis to strengthen the evidence for a strict definition of individuality would be a welcome extension of a future study. In addition, it would have been very interesting, although understandably beyond the current scope, to delineate a potential source of learning variability in the brain.

<https://doi.org/10.7554/eLife.111235.2.sa1>

Author response:

The following is the authors' response to the original reviews.

Public Reviews:

Reviewer #1 (Public review):

"Learning is a fundamental source of individuality," by Manna and colleagues, interrogates different sources of variation in individual behavior. The authors place individual flies in a Y-shaped arena, which is a common design in the field, and illuminate the arms of the Y with blue versus green light. They track the color preference of individual animals and also perform operant conditioning, meaning that they teach the fly to avoid a particular color/arm by generating a foot shock when the fly enters that arm. There are a number of things that are impressive about this setup: The authors are able to collect data on thousands of individual flies of many different strain backgrounds, and they demonstrate a strong change in color preference after conditioning. This is nice, because in past papers, visual learning ability has been modest and difficult to study. To put a number on it, in this paper, animals on average don't show a color preference at the start of the assay, spending around 30% of their time in the one arm illuminated green, and the remaining time in the two arms illuminated blue. After conditioning, the average animal spends only 23% of its time in the green arm.

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(1) It's difficult to track through the paper the number of animals tested for different assays. At the beginning, it says N=5632, which works out to 64 flies for each of the 88

DGRP strains. 64 happens to be the number of parallel Y arenas they have. Later in the methods, there's a description of more variation within the set of 64 for each strain, two different parent sets per strain, different sexes, conditioned and unconditioned. And, while the results text focuses on the color learning, the methods discuss additional assays (place learning, multi-day learning).

Given the numbers, does each run of the 64 mazes include all the tested flies of one strain, or are flies of many strains included in each batch? Do different flies do different assays (color, place, multi-day), or do they all do all the assays? Perhaps there is a table including this information already in the supplement, but I recommend making it much clearer in the main results text and methods. While the dataset is large, if it is split over many conditions and/or if batch and genotype confound each other, this will affect the robustness of the results and how strong the conclusions can be.

(2) The data presentation in Figure 1 is elegant and easy to follow, but getting into Figure 2 and subsequently, I get lost in the statistics and have trouble understanding what is being measured. My understanding of the big picture is that while genetics and individual randomness contribute a lot to behavior, the evidence for learning as an amplifier of individuality is that variance in behavior among animals of the same strain increases over time in the conditioned group (i.e., the group that is doing the most learning, or a specific kind of learning), but not in the control group. This idea is illustrated in the flattening distributions in the cartoons in Figure 1A. The authors should include graphs of the real data that use the same format as in that cartoon. Instead, the graphs present "residuals," and I don't know what those are. I suspect it's "variation left over after accounting for effects of strain and individual stochasticity." I see the residuals being tracked per strain over time in Figure 2H, but I don't see the change over time in other graphs. I'm looking for something simple like, "variation within the strain at the beginning of learning and at later time points in learning." (But I'm not sure exactly what instantaneous measurement would be the focus in longitudinal analyses of learning behavior.)

(3) Figure 3 is a cool stab at tracking down the precise mechanism by which a stochastic environment interacts with learning to send individuals along different behavioral routes. But again, like in Figure 2, I don't have the sophisticated understanding of statistics to understand exactly what the graphs are telling me, or how they relate to the underlying measurements. I'm relying on the results text alone to reach a conceptual understanding, and just taking the graphs on trust.

So, overall, the authors have a very nice body of work here, and with the potential to add a new facet to our understanding of the origins of diversity in animal behavior. In addition to the interpretations they focus on here, this dataset also represents an advance in studying visual associative learning in general, and quite an amazing ability to make longitudinal measurements of many behavioral decisions within the same animals. Improving the data presentation to make it easier to follow for a larger swathe of researchers, especially in figures 2 and 3, will increase its potential impact.

Reviewer #2 (Public review):

Summary:

The authors set out to test the extent to which differences in learning capacity and experience contribute to behavioural variation in a genetically identical population under identical environmental conditions.

Strengths:

The authors developed and used a scaled-up version of a simple two-choice behavioural paradigm, allowing them to test thousands of individuals across multiple genotypes. They then deployed clever and powerful statistical analysis methods and provided compelling evidence for a role of variability in learning in the expression of behavioural variation.

Weaknesses:

There are no major weaknesses, although some level of longitudinal analysis to strengthen the evidence for a strict definition of individuality would be a welcome extension of a future study. In addition, it would have been very interesting, although understandably beyond the current scope, to delineate a potential source of learning variability in the brain.

Following our provisional response to the reviewers, we have implemented these additions to the manuscript:

(1) We have added 7 additional tables (Table 1-6 and table 8) to the supplementary that detail how many individual flies were used in which of the seven separate experiments, how the individuals were distributed across genotypes, replicates and sexes, and how many were filtered out before the final analysis. At the bottom of each table, we added a short description of the type of experiment and a brief explanation of the filtering. The four smaller experiments where we tested the two mutant lines and one wild-type DGRP line were used primarily to test and validate the experimental platform and the behavioural paradigm used for the main experiment. In these four experiments we tested green place learning, blue place learning, green colour learning, blue colour learning in four separate batches of flies. In each of these experiments we used 192 individuals (64 individuals x 3 genotypes x 4 experiments = 768 individuals in total). In the multiday experiment we used 64 flies per genotype per each of the four groups of sequences of learning paradigms, in total 512 individual flies. Here, each of these 512 individuals were retested in different learning paradigms over 4 days (Table 5). The main experiment was the green place learning (Table 6) where we tested all 88 DGRP lines and again the two mutant lines was used to obtain the majority of the main results and conclusions (64 individuals x 90 genotypes = 5760 individuals). Lastly, additional 896 individuals were measured in the experiment using blue place learning paradigm to test the consistency of learning behaviour as opposed to colour bias within genotype (Table 8). In summary, in all experiments, we have always measured behaviour in 64 flies per genotype (full loading of the behavioural platform), and they were distributed almost entirely evenly across replicates, sexes, and conditions (control vs conditioned). No individual was reused across experiments. In most cases, after filtering the data, 60 or fewer individuals were used in final analyses. For the very few deviations from this experimental design (which occurred due to unforeseen events such as dropped/sick vials, flies flying away or accidentally squished during setup, skewed number of males and females etc.) we added a short explanation in the text below the tables. In total, across all reported experiments in this study, we measured behaviour in 7936 individuals.

(2) We have added a schematic visual representation of classical measurement of individuality (variance of the distribution of behaviour within genotype where genetically identical individuals are raised in the same environment), entropy-based measurement of individuality (residual individuality) and the change in residual individuality, as we use them in this study (Figure 2D). We also provide a list of different DH_{resid} measures and what distributions are being compared across the DH_{resid} in the same figure. We hope this will serve as a more intuitive explanation of individuality and help readers interpret and follow more easily the results that we report after this figure.

(3) In the same vein, we added another schematic visual representation to Figure 3 (Figure 3F) where we depict how distributions of individual behaviour may change with every decision and how this change translates to (or can be read out from) the change in residual individuality. We have also renamed the X axis of Figure 3E to “ DH_{resid} Start”, so that it is clearer what is measured here and matches the explanation in Figure 2D.

(4) We have added two additional supplementary figures where the reader can inspect in more detail how the distributions of individual behaviour change longitudinally across time for each genotype in control and conditioned (Figure 3 – Figure supplement 2 and Figure 3 – Figure supplement 3). From these figures one can glance how variance as well as the shapes of the distributions change as the flies learn in the conditioned setting, and how they remain largely the same in the control where flies behave spontaneously. We have added a sentence in the main text to introduce these figures: “We found that the distributions of individual behaviour were broader and their shapes changed substantially over the course of the experiment for the conditioned flies, and not for the control flies Figure 3 - figure supplement 2, Figure 3 - figure supplement 3).”

(5) As noted in the first provisional response to reviewers, we changed the sentence “In every individual, behaviour is shaped by deterministic, genetic factors and by environmental events throughout lifetime, which may be stochastic and can occur at the molecular, cellular, organismal and even population scales.” to “In every individual, behaviour is shaped by fixed genetic factors and by variable environmental events throughout lifetime, which may be stochastic and can occur at the molecular, cellular, organismal and even population scales.”

(6) Some sentences were edited in the results so that we can correctly refer to the newly added tables and figures. Context, meaning or interpretation of the results in these sentences was not altered.

(7) While adding the new table references to the text, we noticed a typo that propagated in the previous version where the number of flies used in the main experiment was stated to be $N=5238$, when in fact it should have been $N=5239$. This is now fixed.

We once again thank the reviewers for their comments and suggestions – we believe their suggestions helped us improve the presentation and interpretability of our study and we hope the reviewers and readers will agree with this as well.

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